Webinar SDK devices Android

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Solutions Architect

Honeywell

Conteúdo











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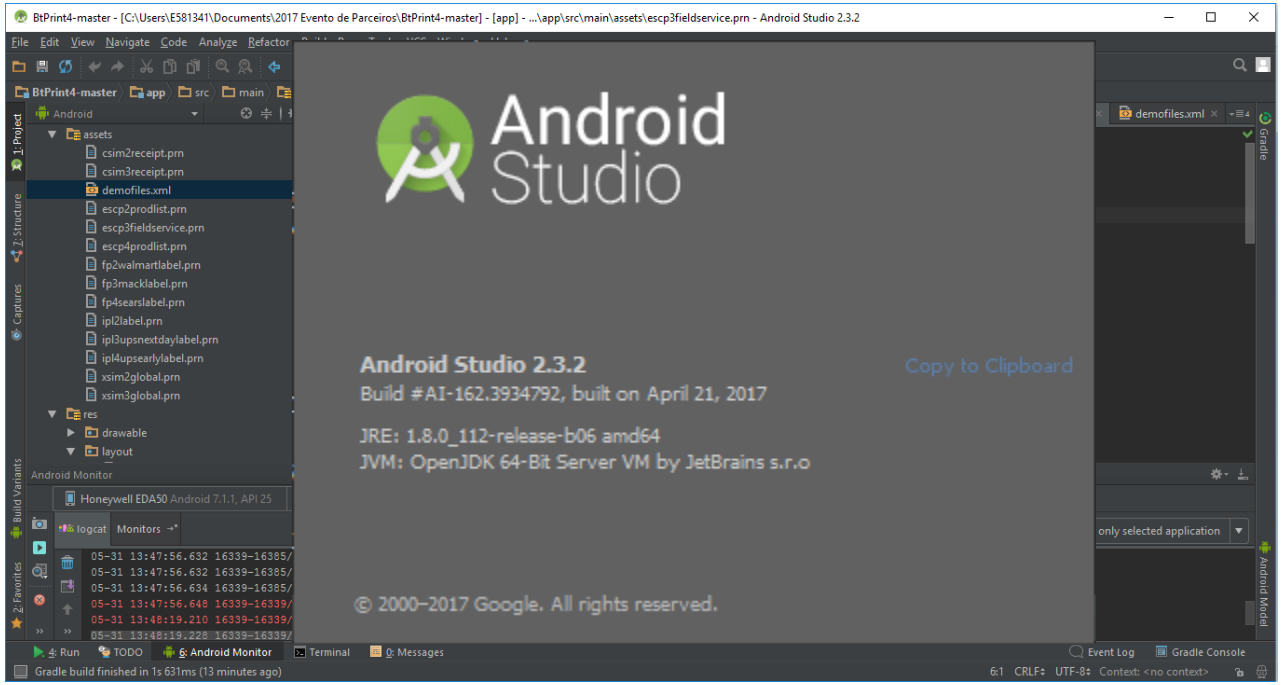
Ambiente de Desenvolvimento

- Descarregar o Android Studio (versión 2.3.2, deste link. É um instalador .exe de 1.9GB).

- Instalar os SDKs correspondentes aos API Level 19,21,22, 23, 24 e 25. Esta parte aparece em um dos passos da instalação (Next, Next, Next,... Finish).

- Instalar, caso não esteja presente o JDK 1.8.X



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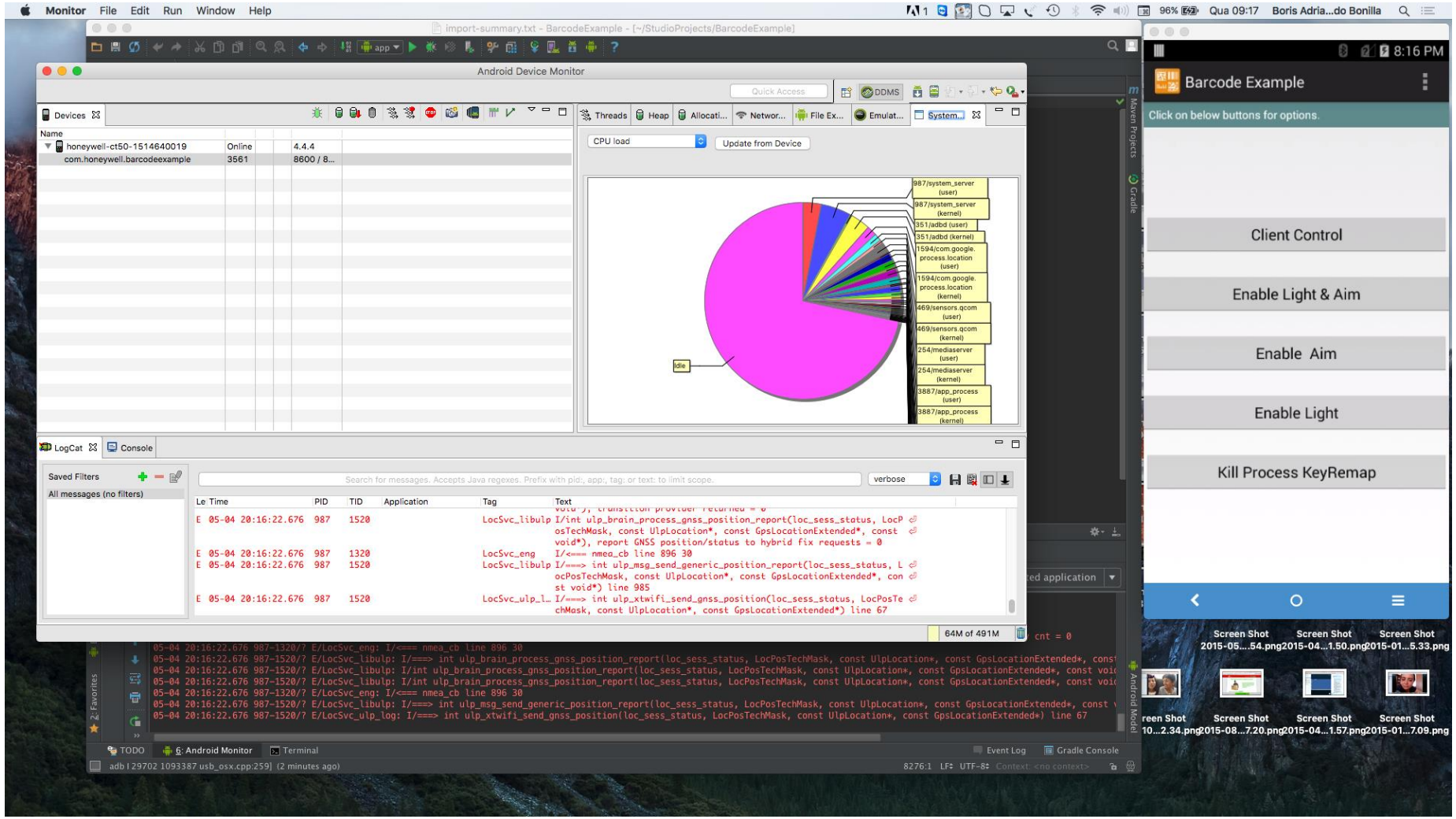
Compatibilidade entre Plataformas

Nosso SDK é compatível tanto com Windows, quanto Mac Os e Linux



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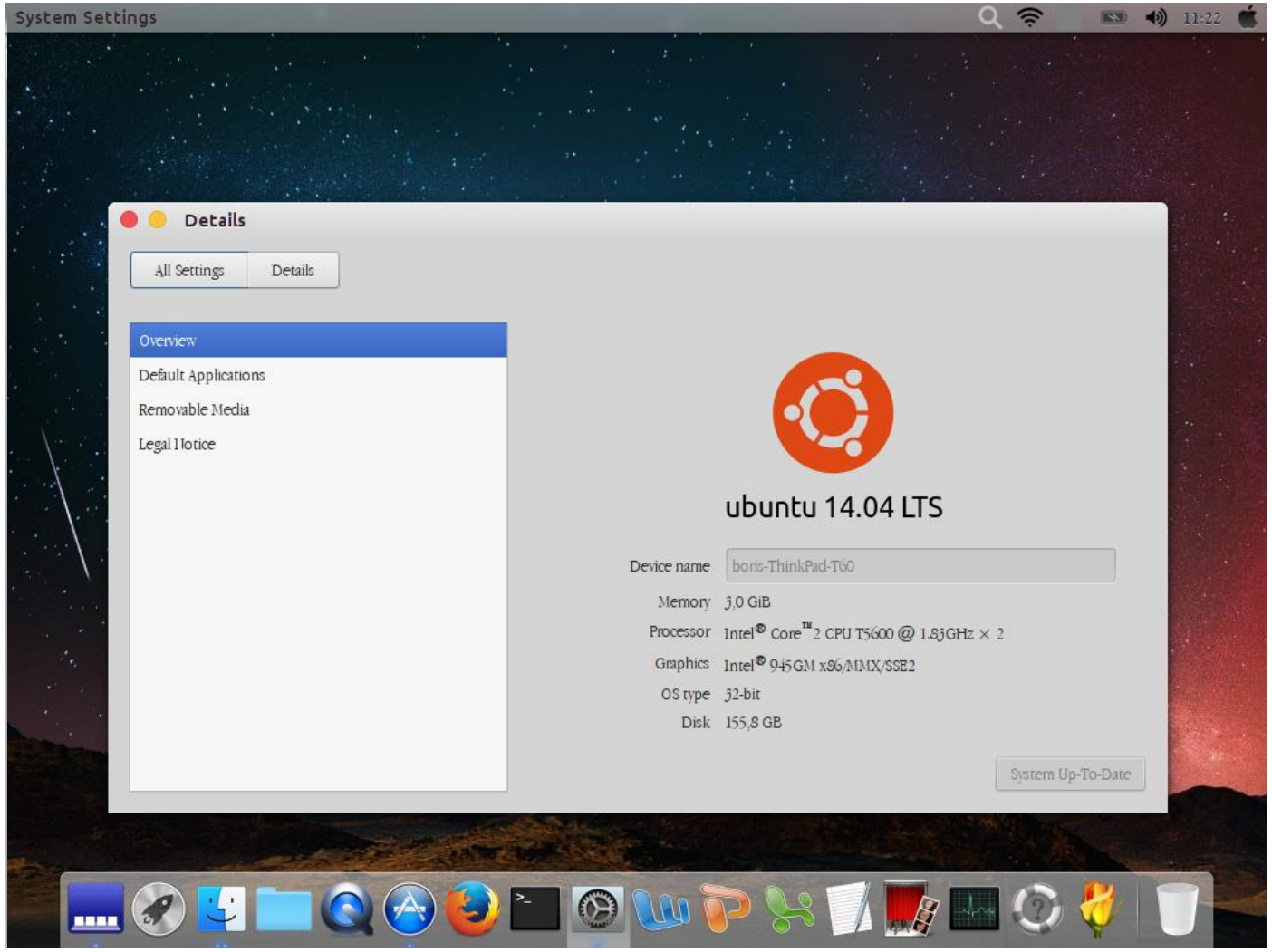
Compatibilidade entre Plataformas



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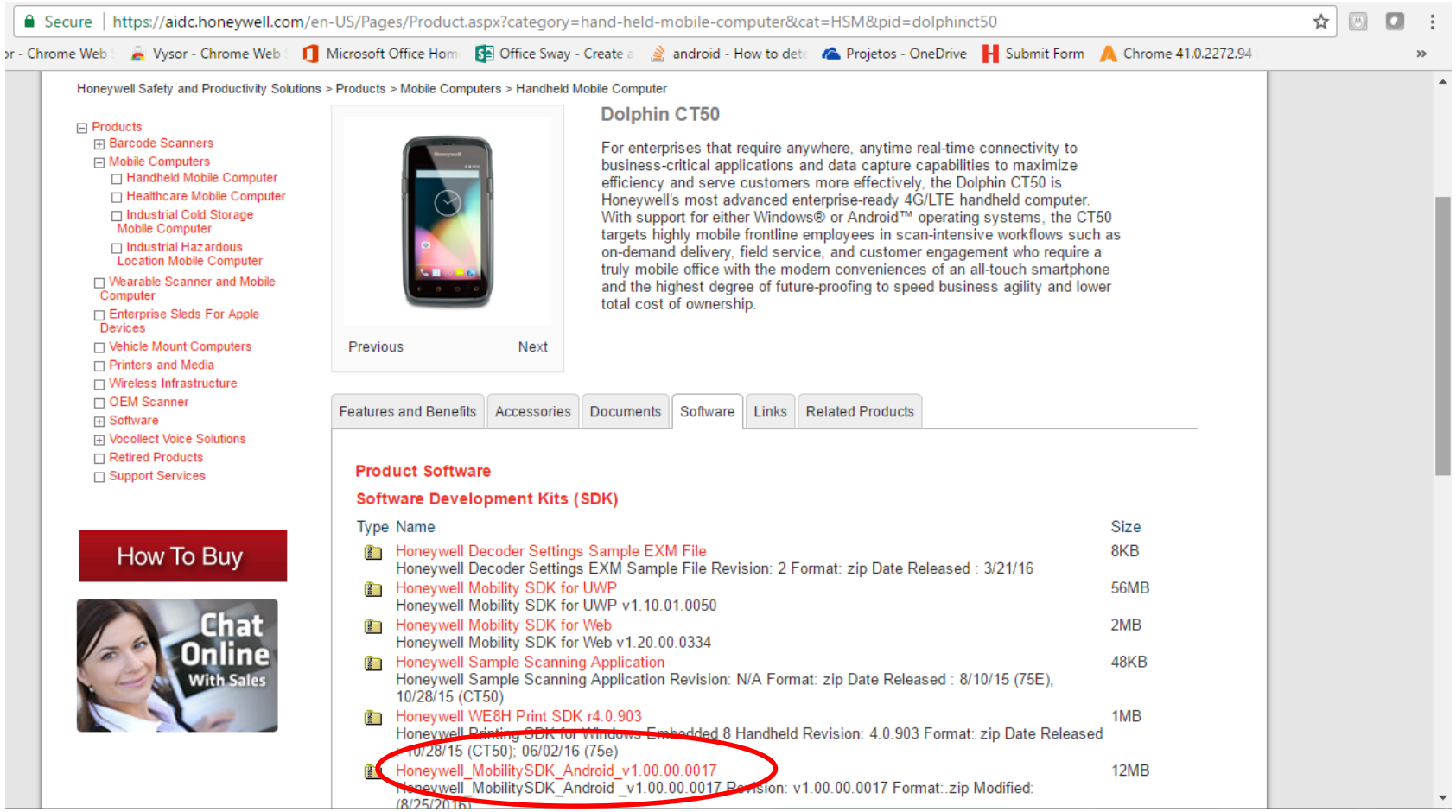
Descarregando nosso SDK

O exemplo BarcodeExample se encontra dentro do SDK Android para o Dolphin CT50 (Honeywell_MobilitySDK_Android_v1.00.00.0017) disponível no nosso site, na Aba Software, baixo a seção Software Development Kits (SDK).



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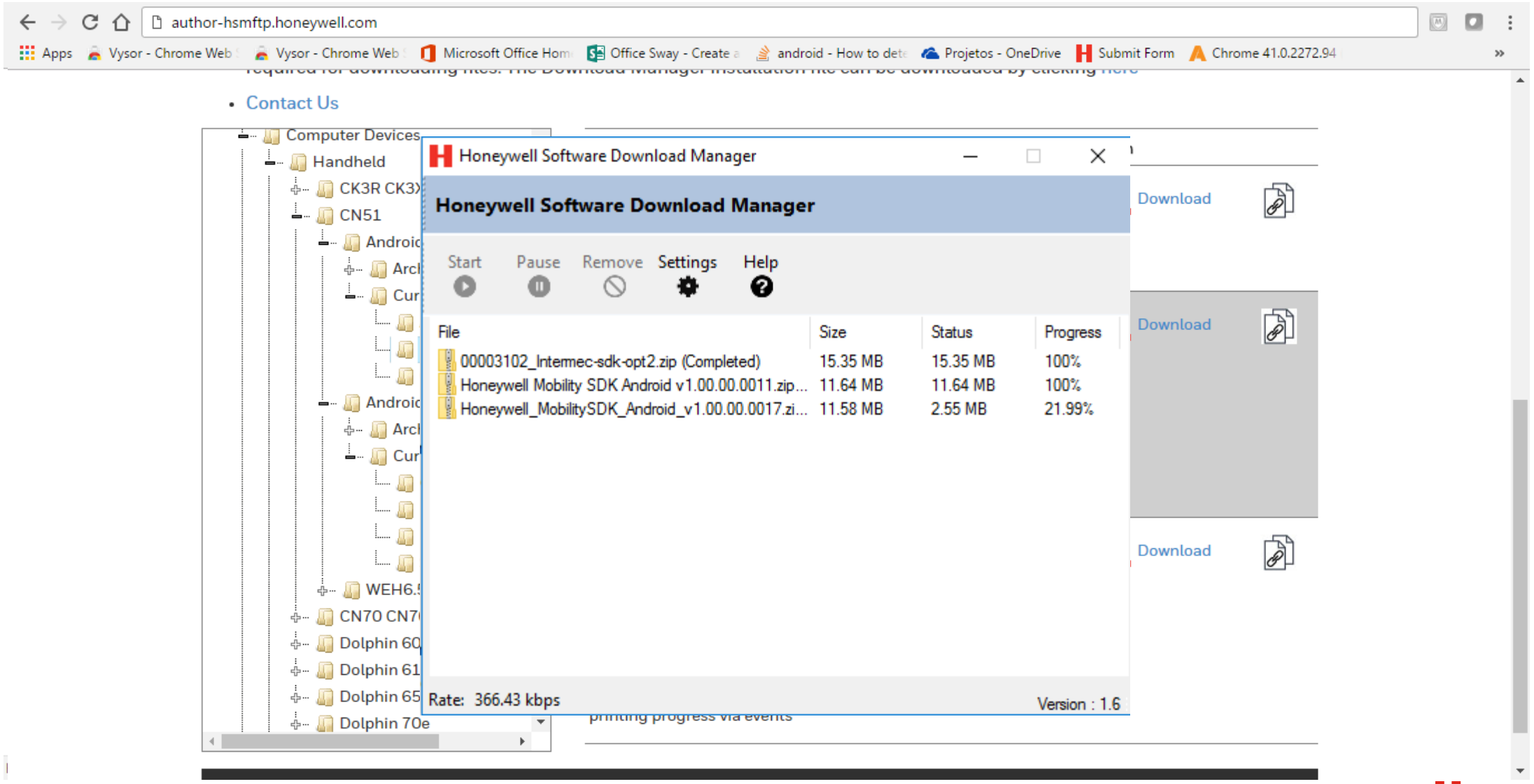
Descarregando nosso SDK



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Descarregando nosso SDK

Em conclusão:

Para versão Android 4.4.4 Kit Kat (CT50, 75E, EDA50/K)
Honeywell Mobility SDK Android v1.00.00.0011.zip

Para versão Android 6.0 Marshmallow(CT50, 75E, CN51)
Honeywell_MobilitySDK_Android_v1.00.00.0017.zip

Para versão Android 4.2.2 Jelly Bean (CN51)
Android Platform SDK – CN51 ver. 1.00

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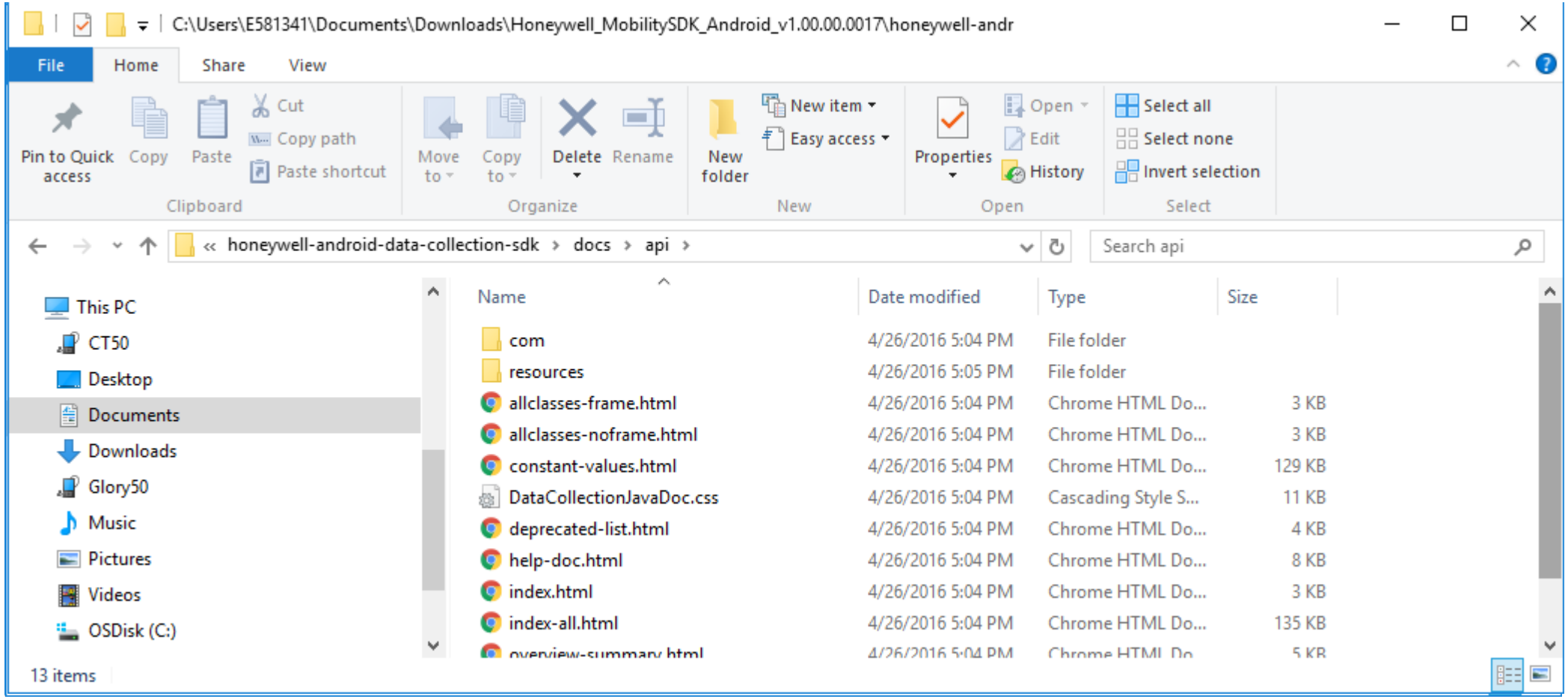
Descarregando o nosso SDK



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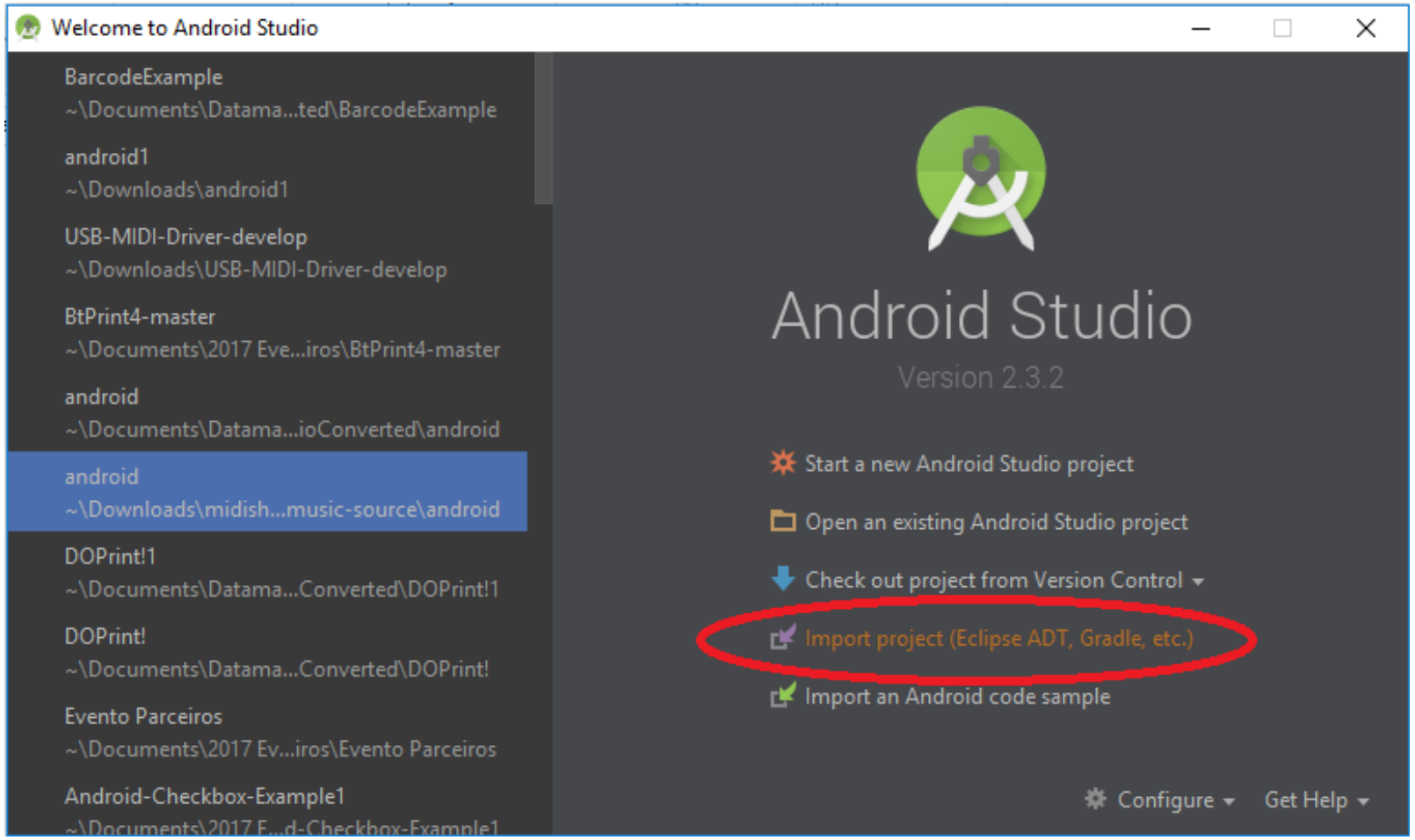
Importar um exemplo no Ambiente Android Studio

Selecionar a opção Import Project (Eclipse ADT, Gradle, etc.)



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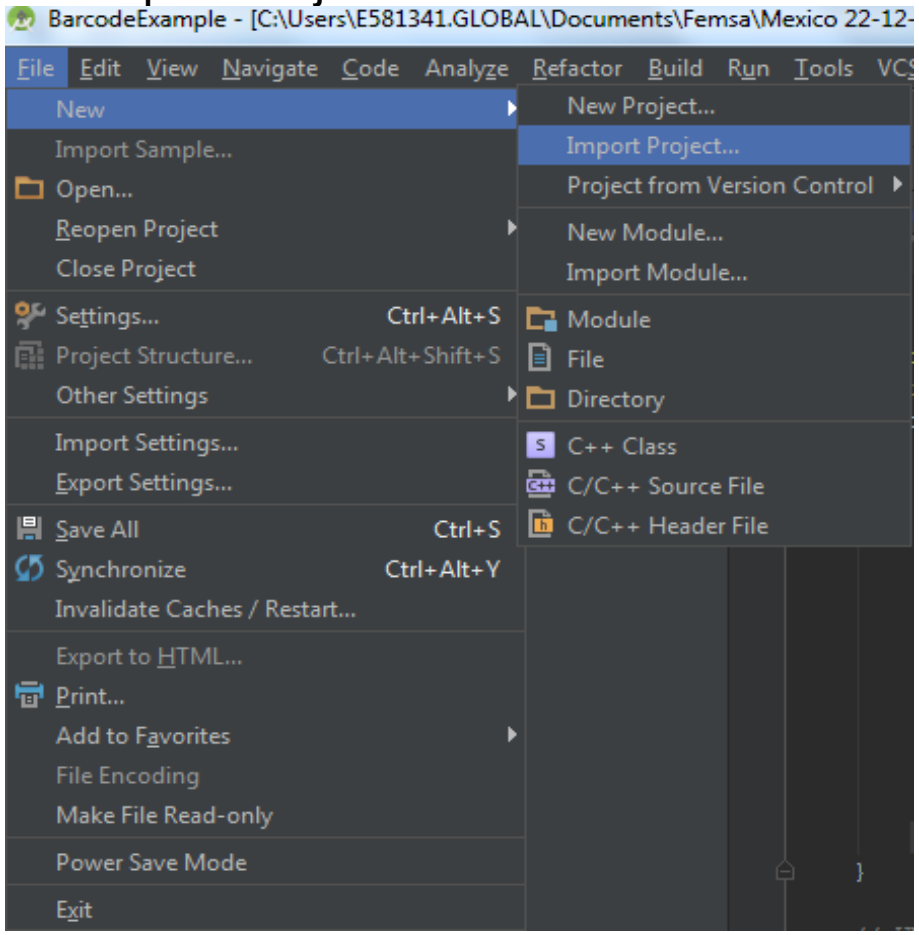
Importar um exemplo no Ambiente Android Studio

Ou se já esta aberto no ambiente com outro projeto...Para abrir corretamente este exemplo, devemos importá-lo da seguinte forma:

No Menú de opções File>New>Import Project...



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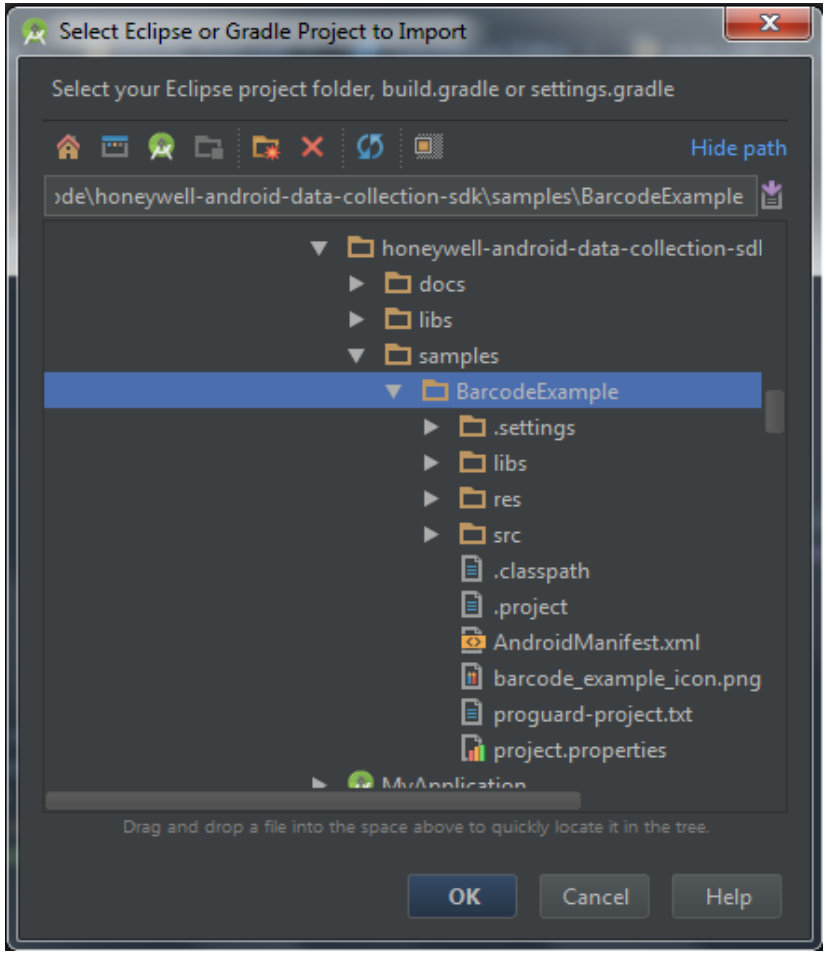
Importar um exemplo no Ambiente Android Studio

Devemos procurar na rota do exemplo



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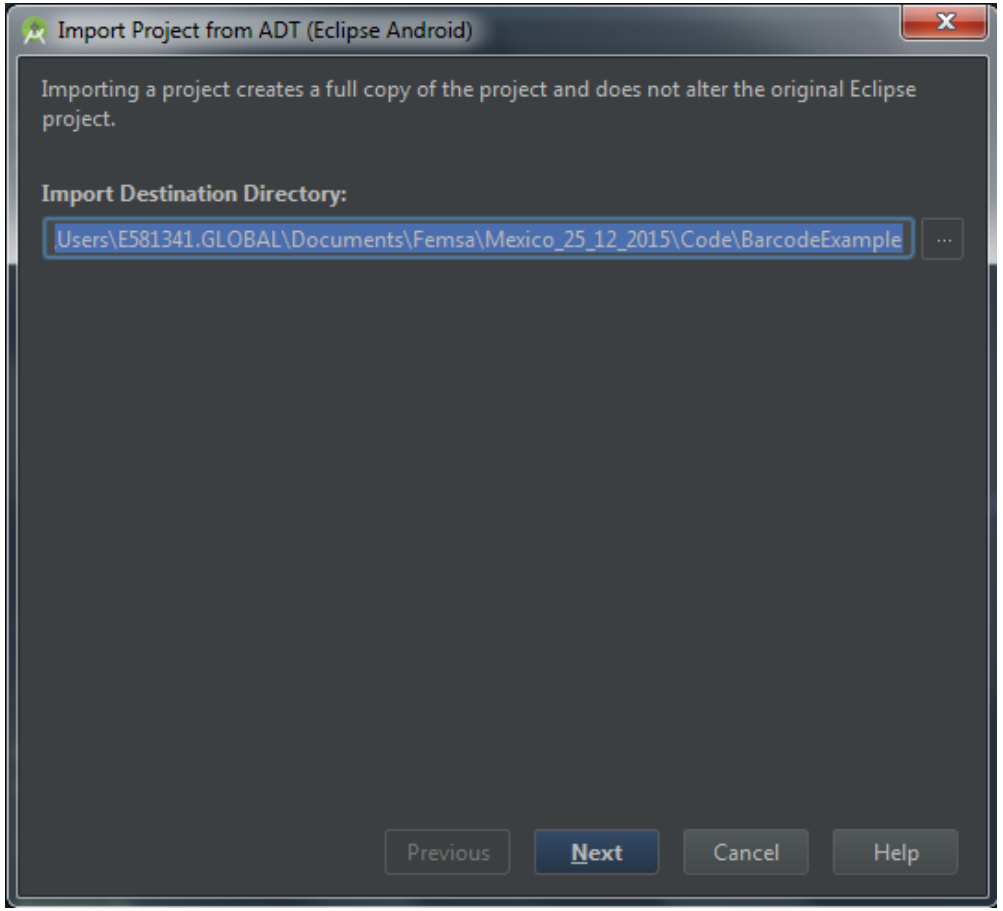
Importar un ejemplo al Ambiente Android Studio

E escolher o diretório final onde será gerado o novo projeto importado:



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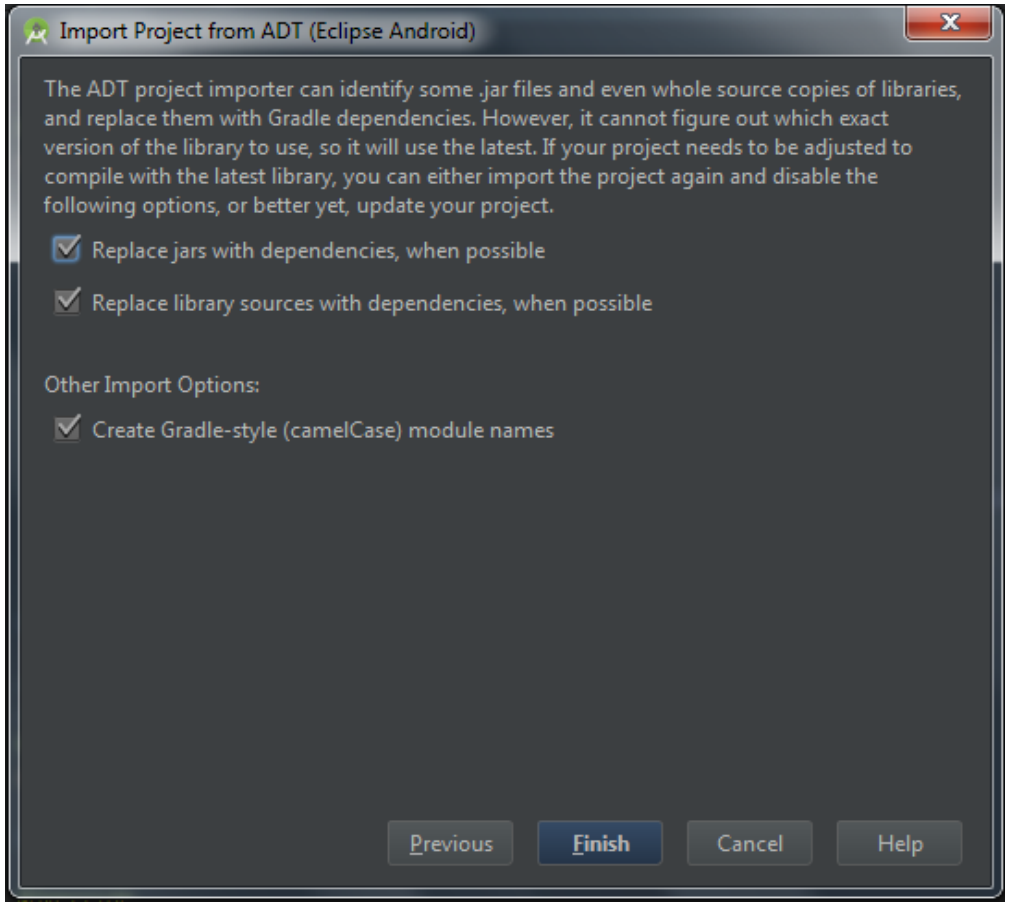
Importar um exemplo no Ambiente Android Studio

Ao pressionar o botão “Next”, mostrará uma janela com as opções para substituir todas as dependências com a nova estrutura em Gradle, as quais devemos deixar selecionadas. Pressionamos o botão “Finish”:



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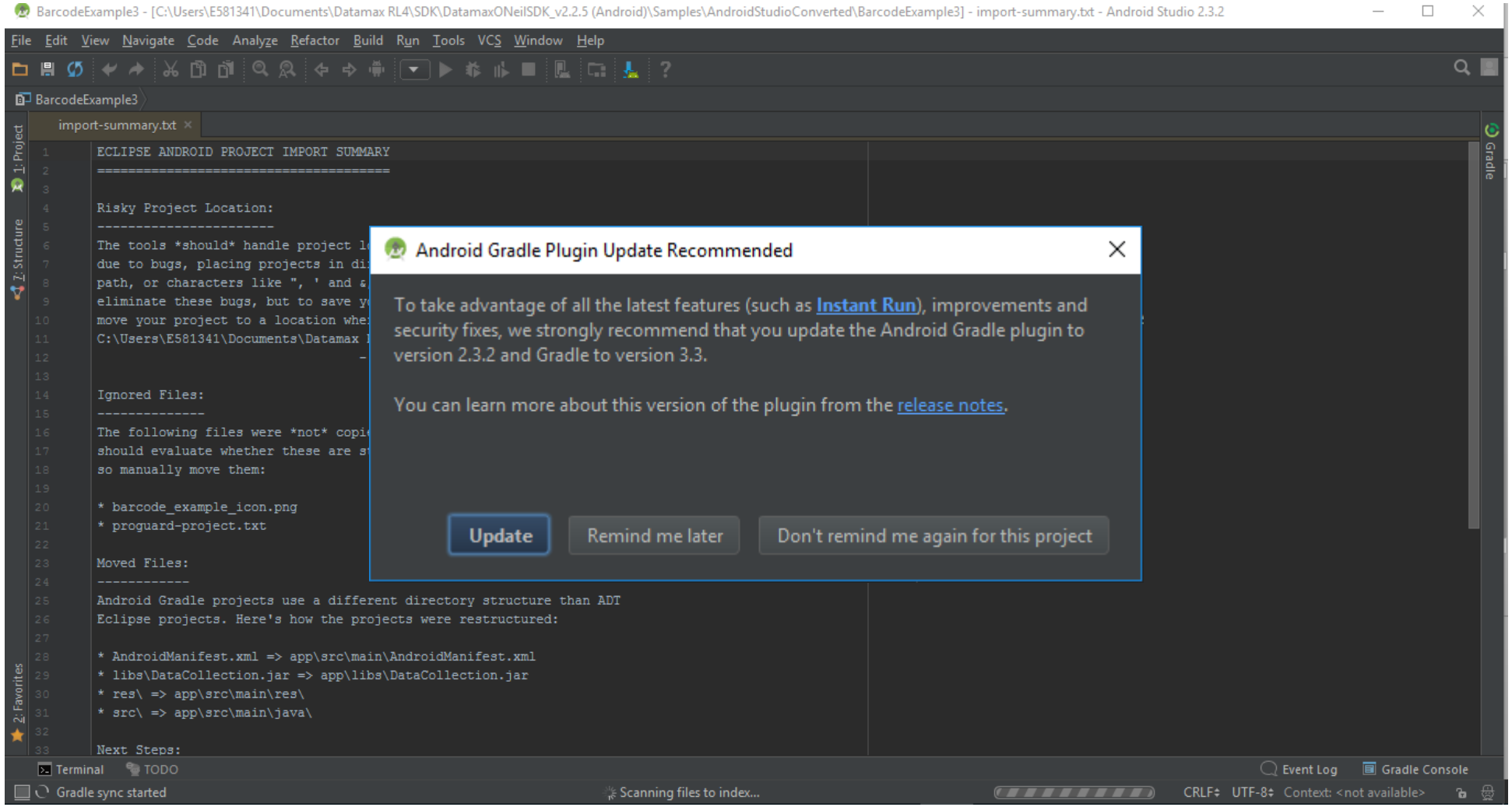
Importar um exemplo no Ambiente Android Studio

O IDE demorará um pouco gerando os arquivos a serem utilizados no ambiente



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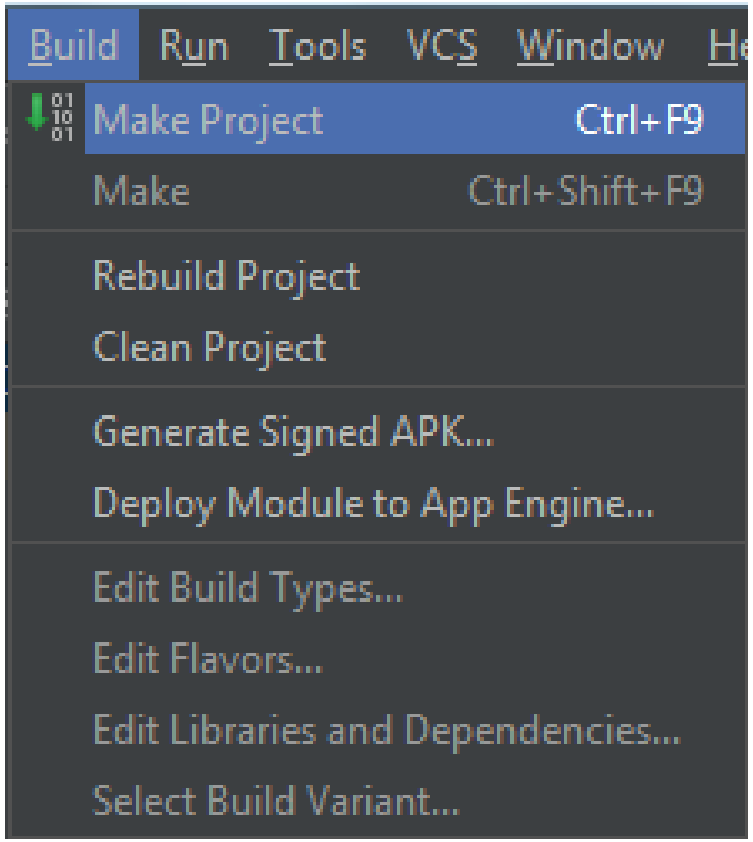
Compilar o exemplo disponível no nosso SDK

No Menú de Opções selecionamos Build, Make Project para gerar o executável que será transferido ao nosso device



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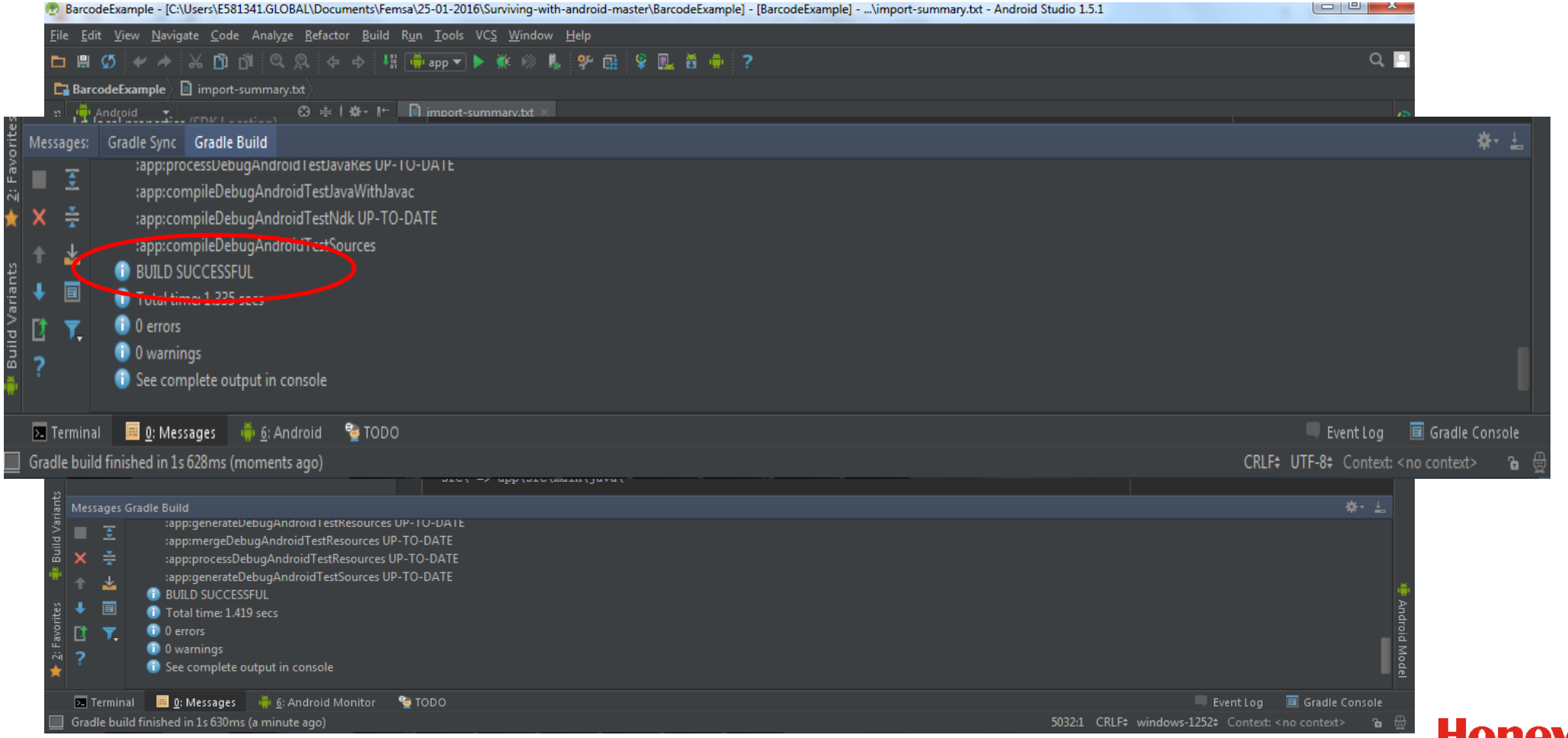
Compilar o exemplo disponível no nosso SDK

E na parte inferior poderemos verificar que o programa foi gerado sem erros, pressionando a aba/botão “Messages”:



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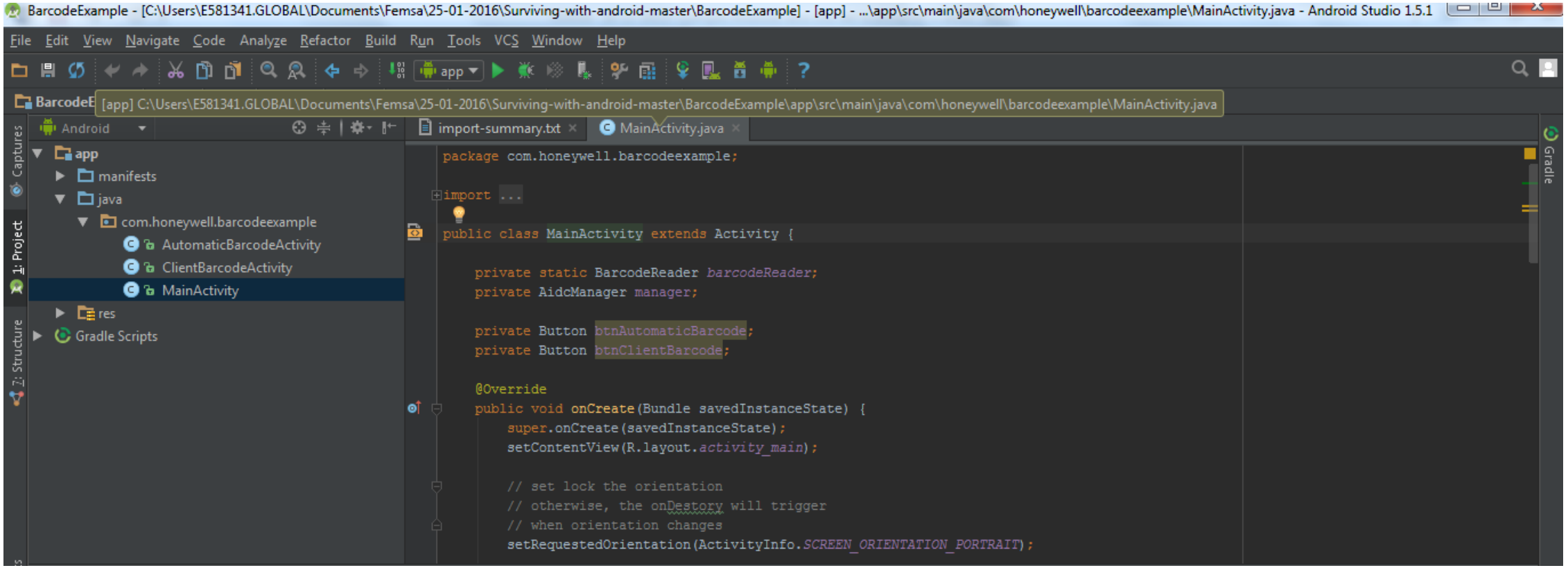
Estrutura de um Projeto Android

Arquivos de código fonte extensão .java



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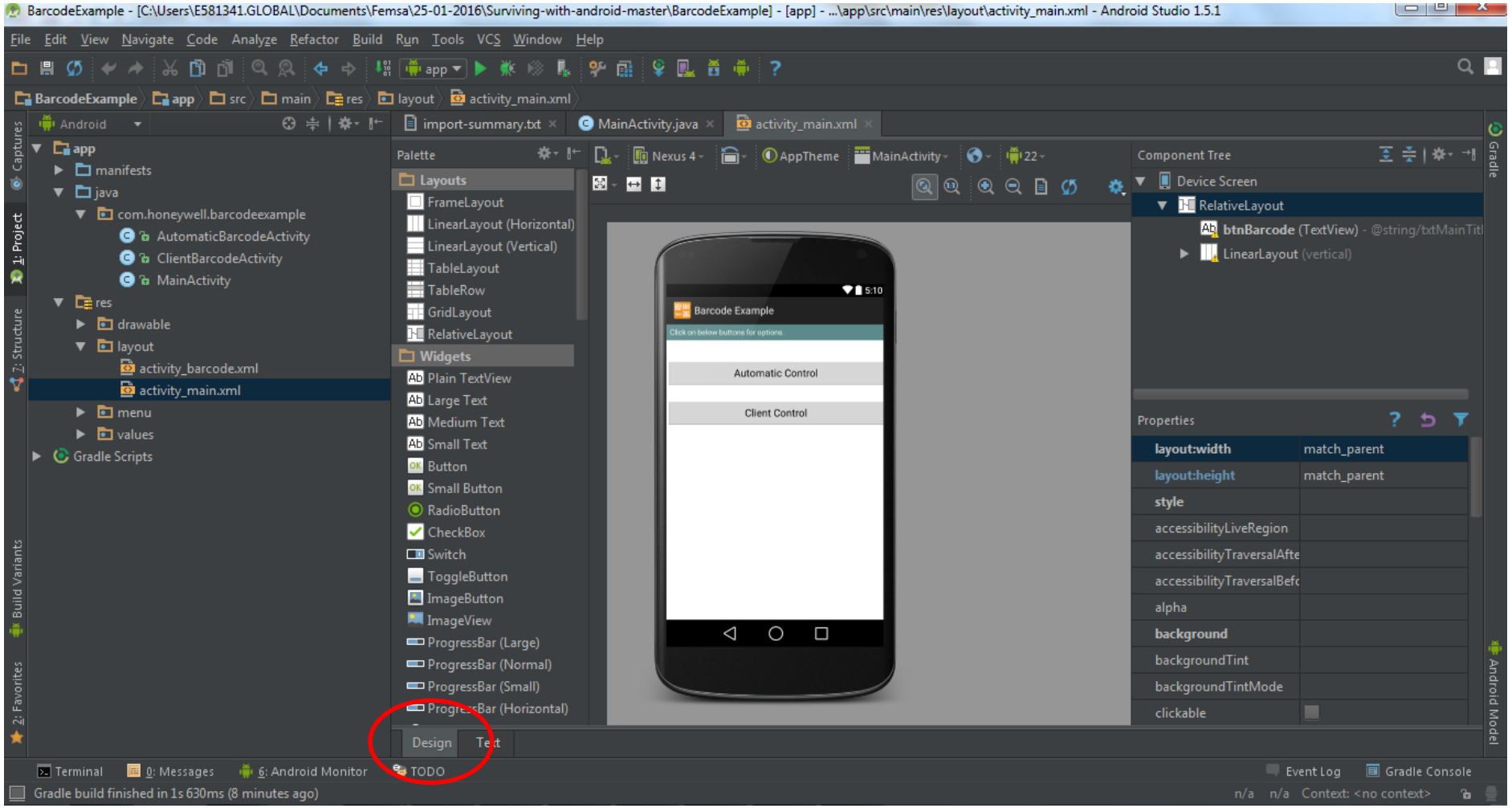
Estrutura de um Projeto Android

Layout/Design: Arquivos de extensão .xml que representam o Activity



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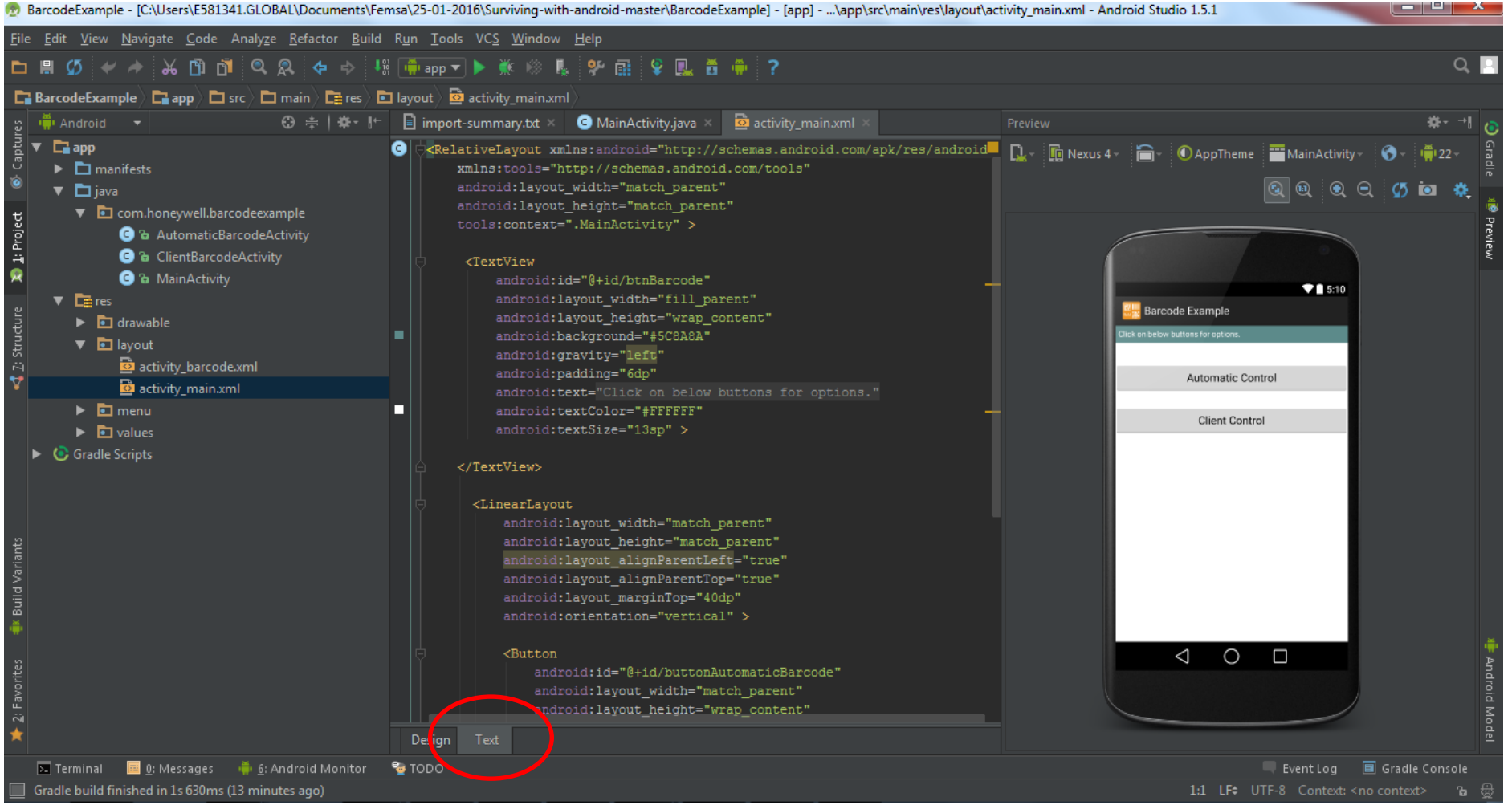
Estrutura de um Projeto Android

Layout/Text: Arquivos de extensão .xml que representam o Activity



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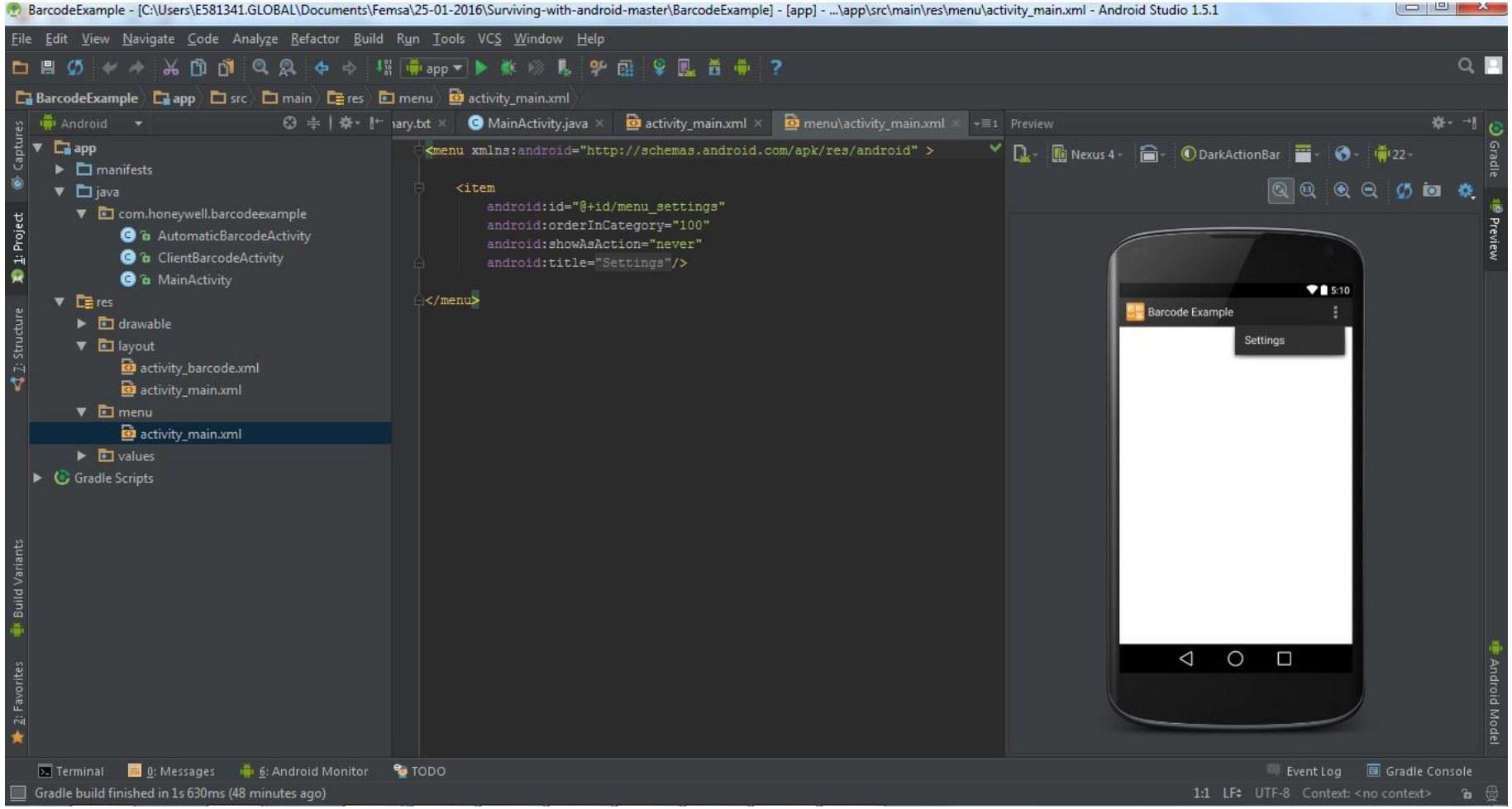
Estrutura de um Projeto Android

Menu: Arquivos de extensão .xml que representam a opção de Menu do Activity



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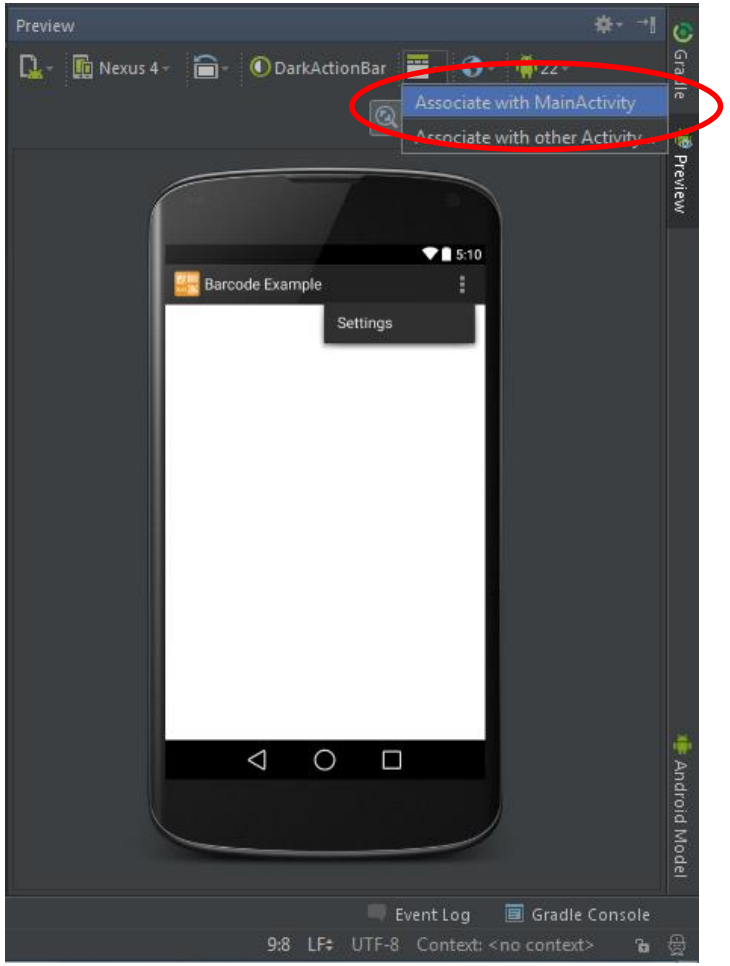
Estrutura de um Projeto Android

Menu: Arquivos de extensão .xml que representam a opção de Menu do Activity



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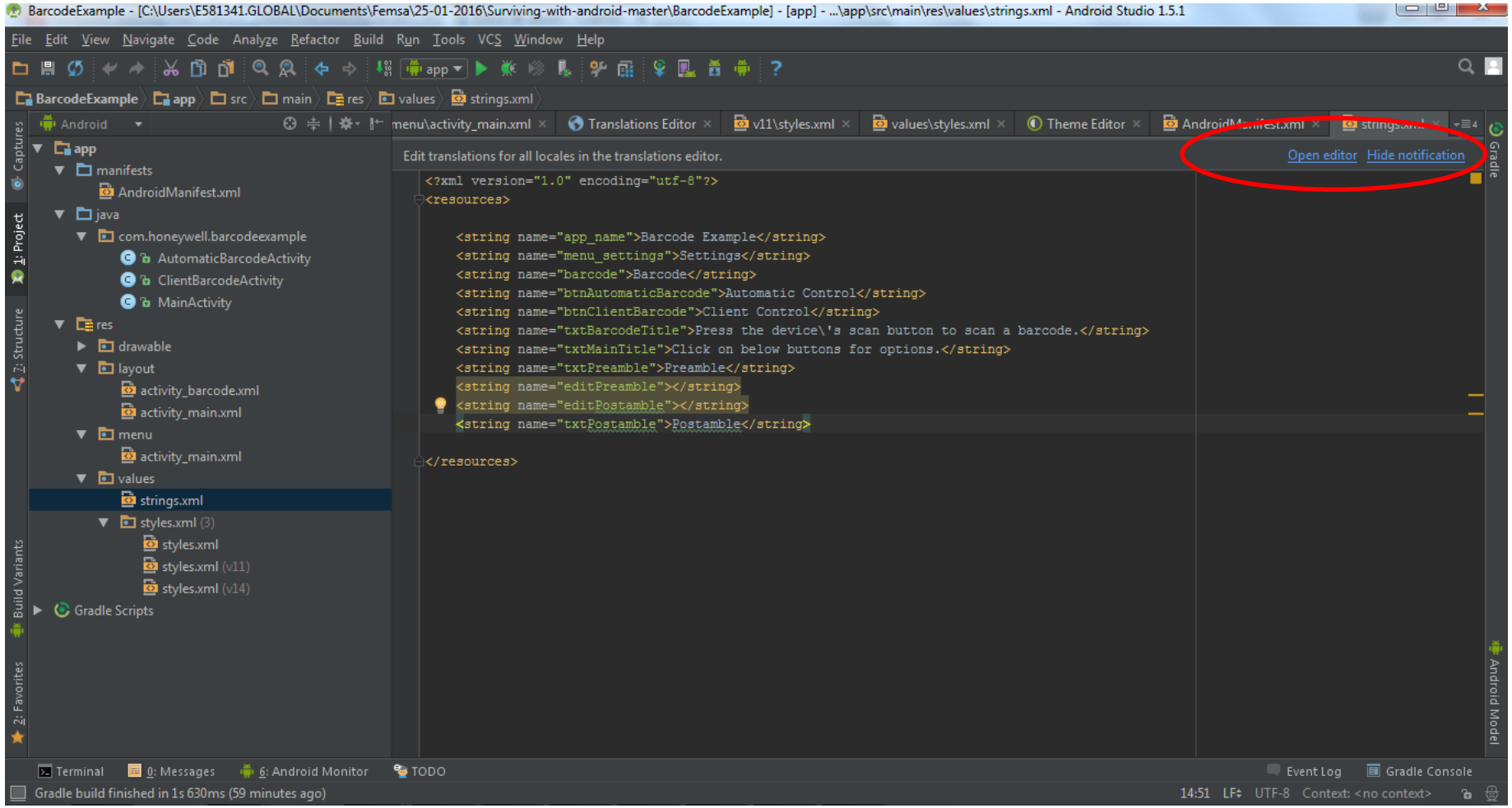
Estrutura de um Projeto Android

Values: Arquivos de extensão .xml que representam os strings usados no Projeto



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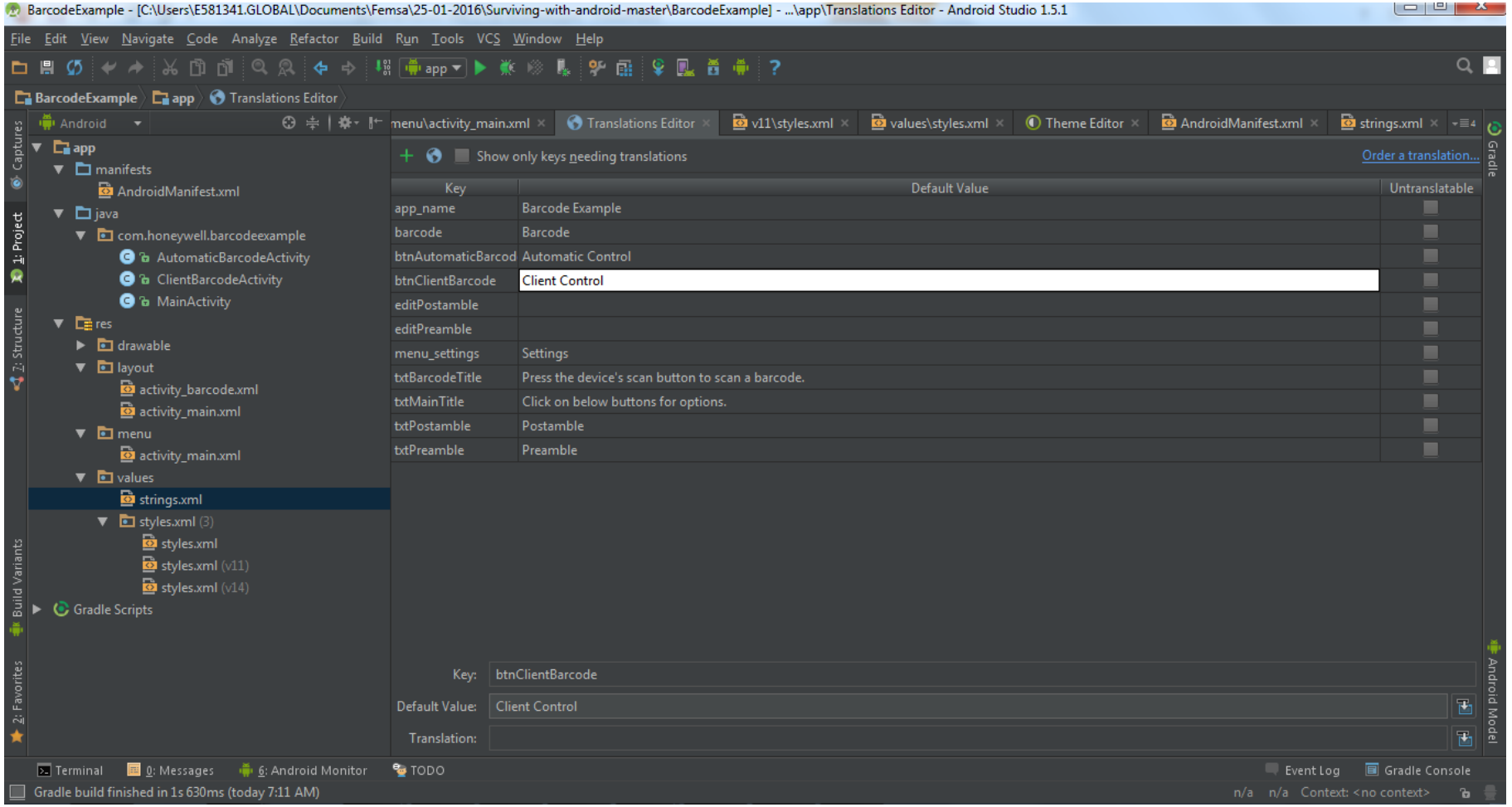
Estrutura de um Projeto Android

Values: Arquivos de extensão .xml que representam os strings usados no Projeto



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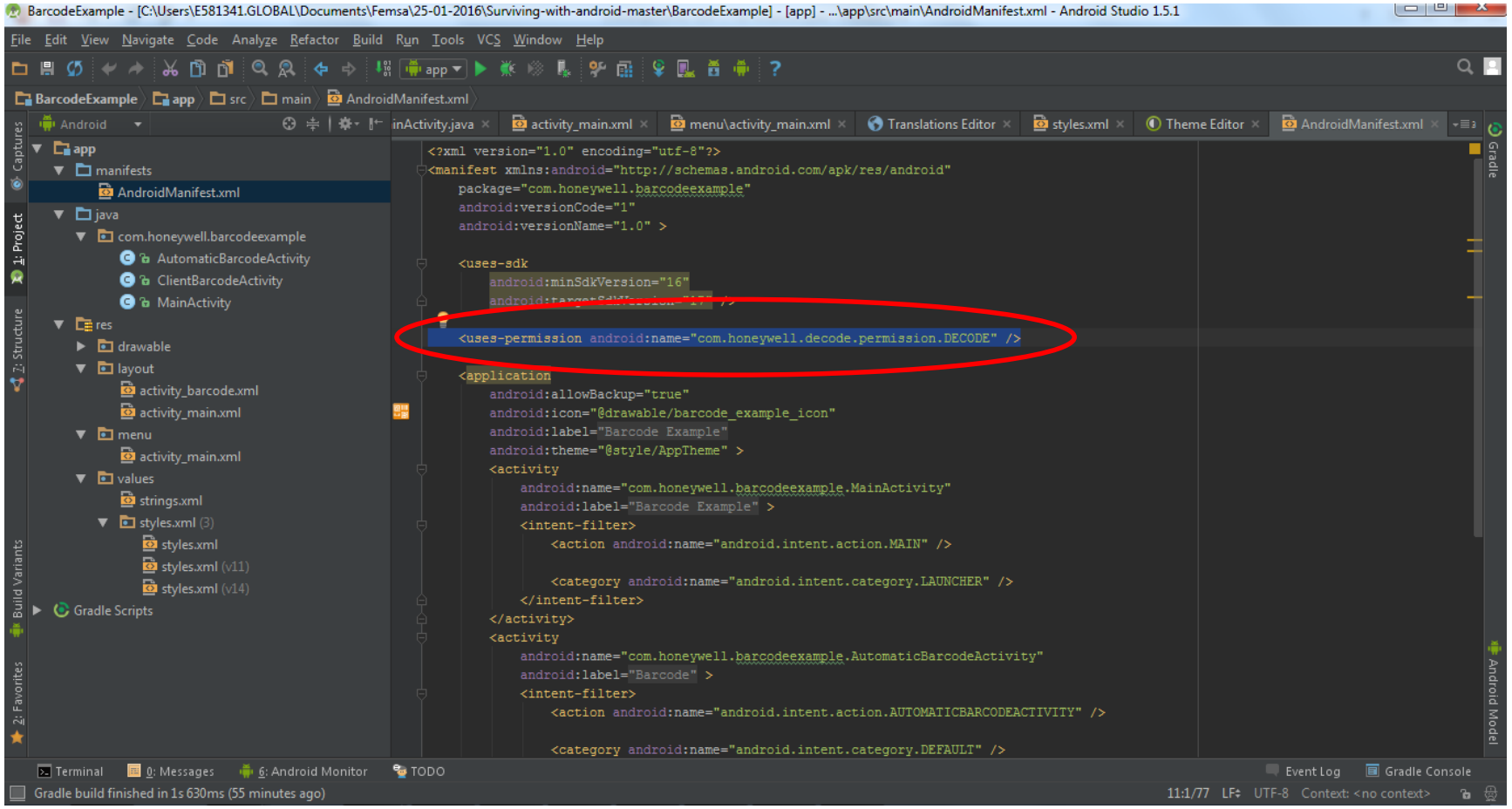
Estrutura de um Projeto Android

Manifest: Arquivos de extensão .xml que representam a estrutura, API Level e permissões do projeto



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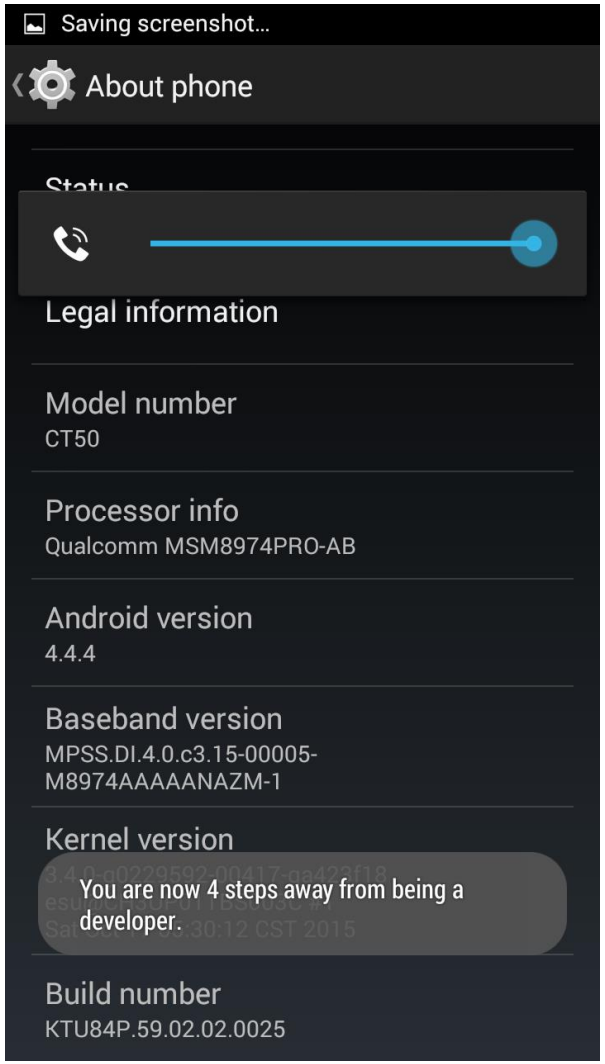
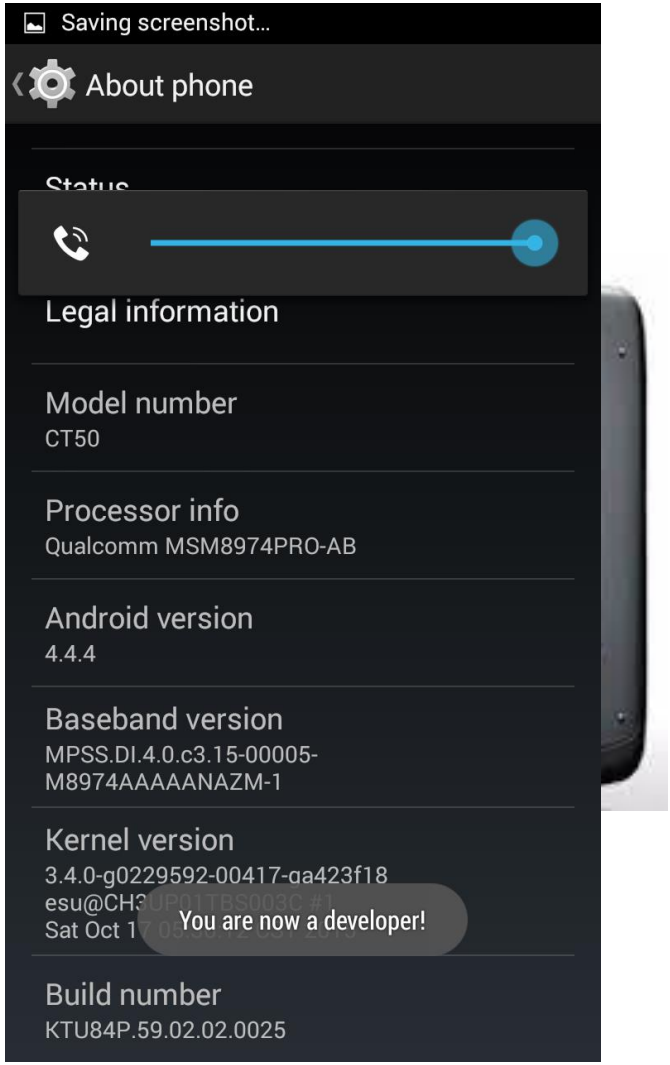
Configurando o Dolphin CT50 ou 75E para desenvolvimento

Settings>About Phone>Build number pressionar este item por 4 vezes até aparecer a mensagem ”You are now a developer”.





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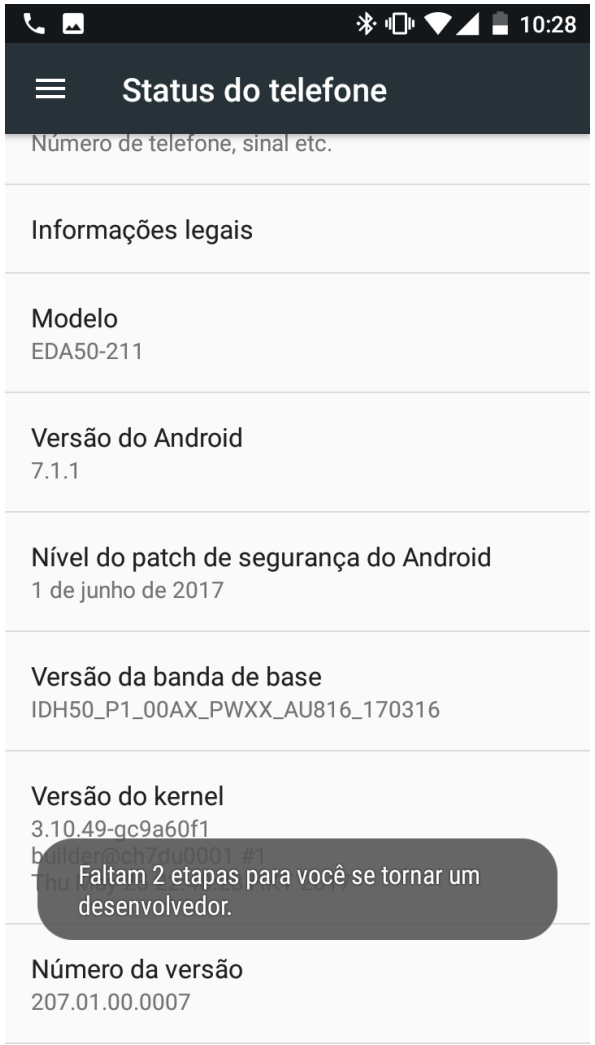
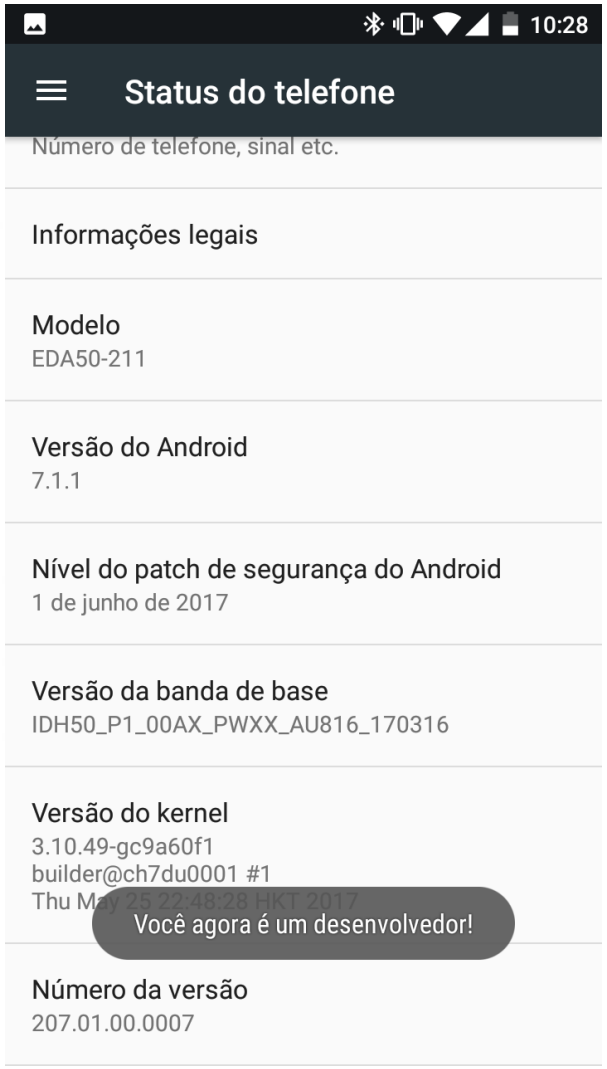
Configurando o ScanPal EDA 50 para desenvolvimento

Configurar>Sobre o dispositivo>Número da versão pressionar este item por 4 vezes até aparecer a mensagem ”You are now a developer”.





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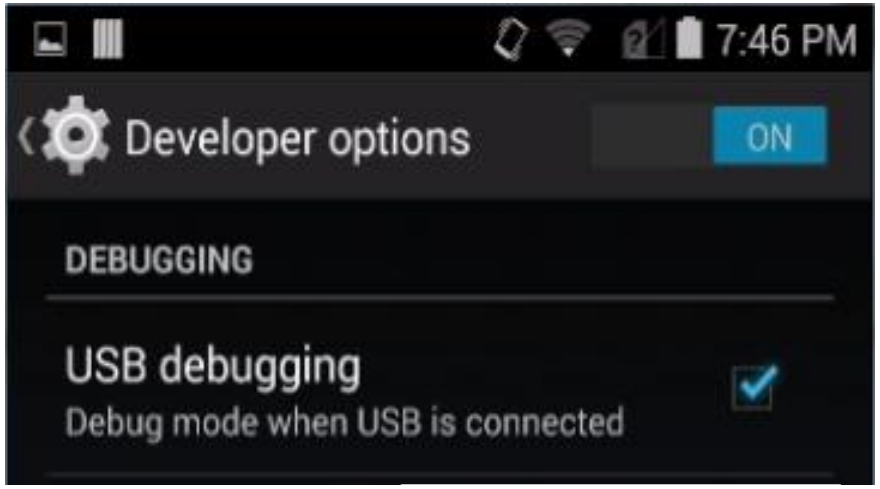
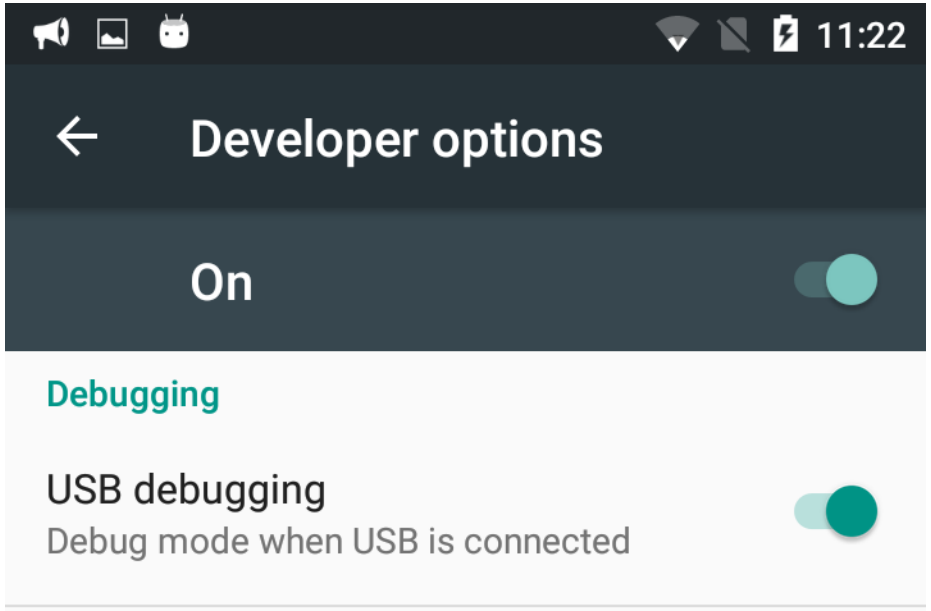
Configurando o Dolphin CT50 ou 75E para desenvolvimento

Settings>Developer Options, selecionar o check box que esta do lado do USB Debugging





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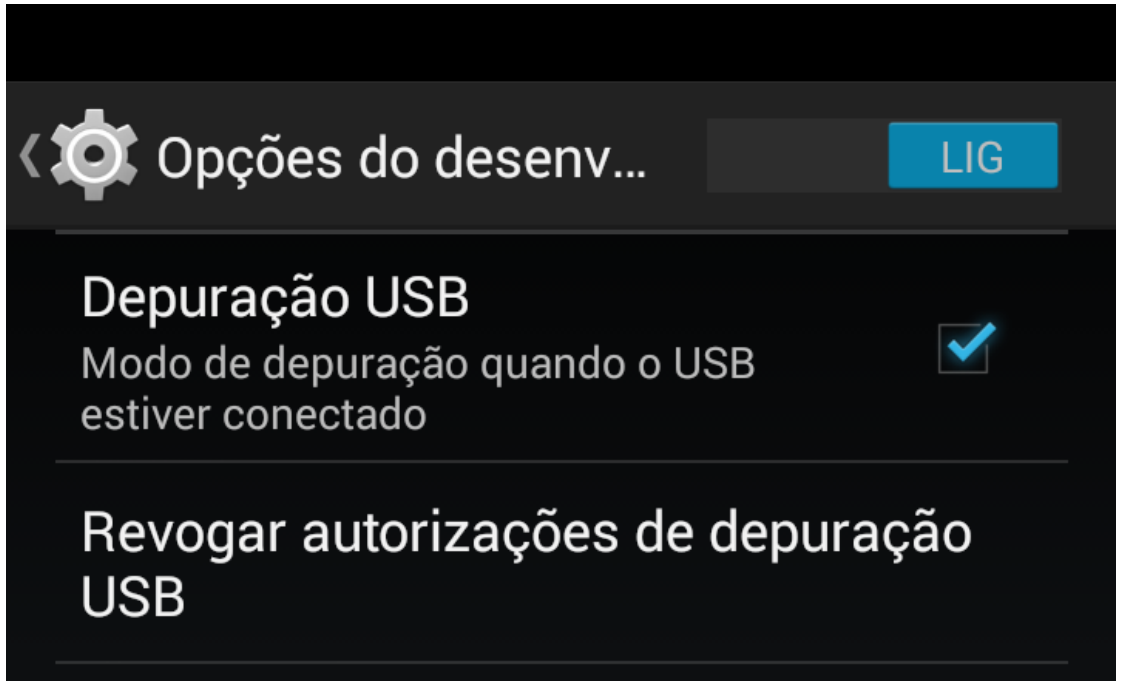
Configurando o EDA50 para desenvolvimento

Settings>Developer Options, selecionar o check box que esta do lado do USB Debugging



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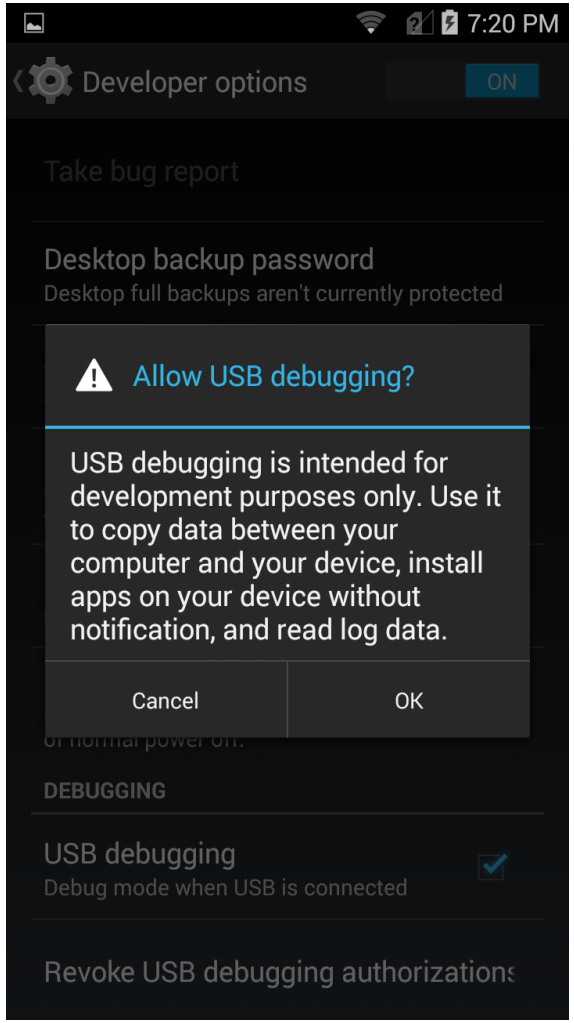
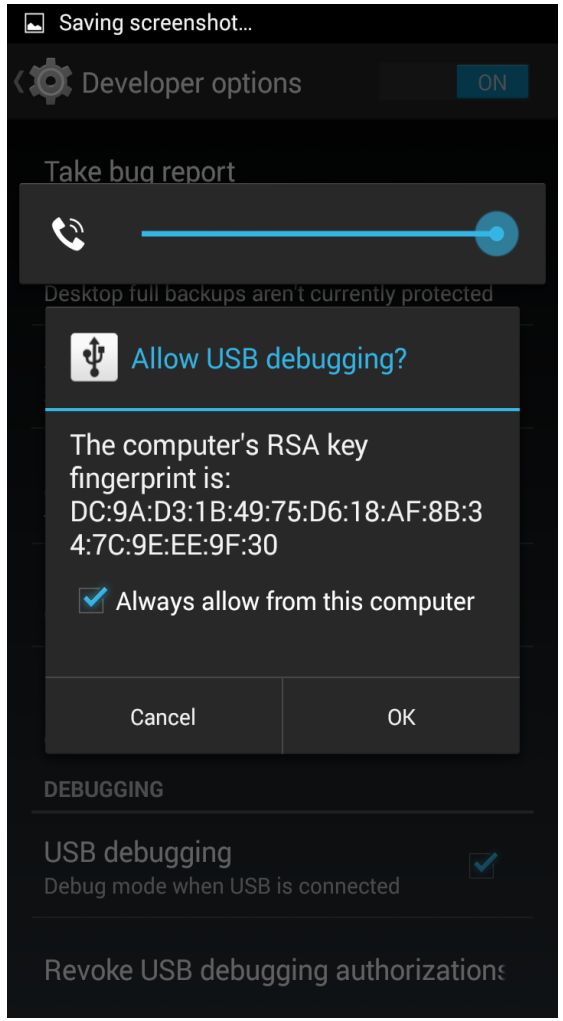
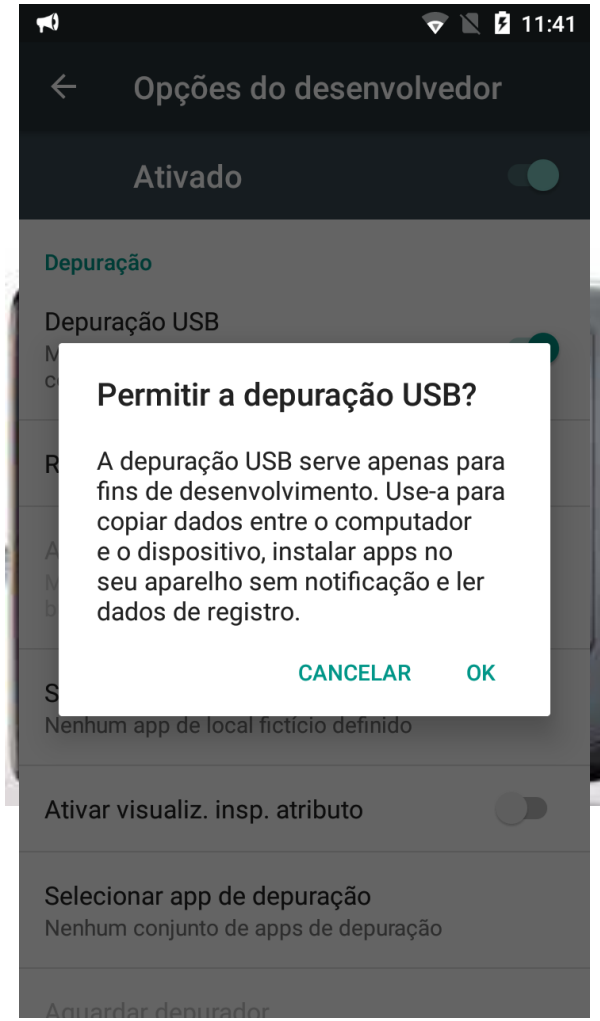
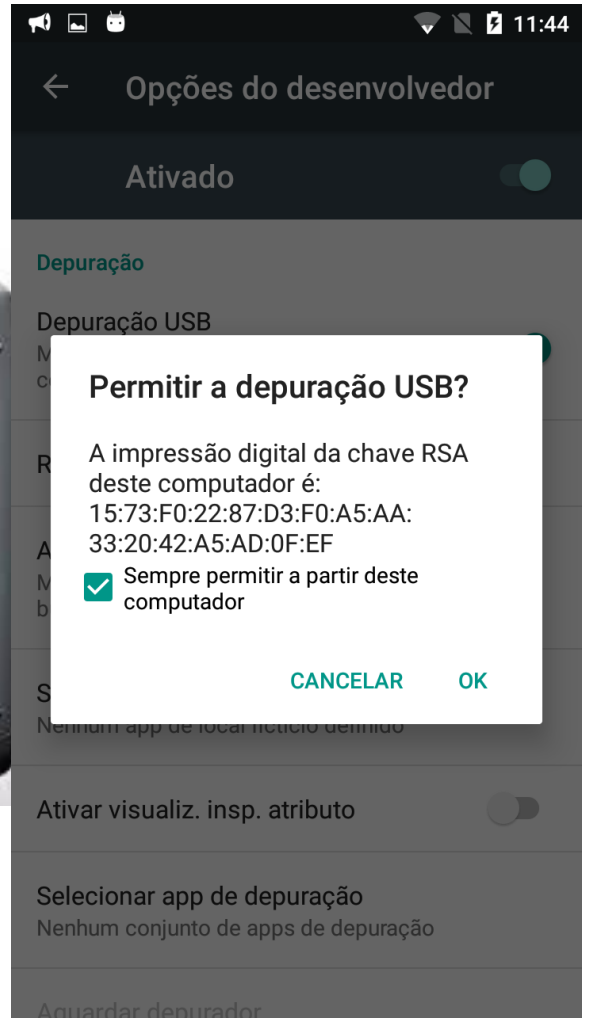
Configurando o Dolphin CT50 ou 75E para desenvolvimento

Allow USB Debugging? OK e selecionar “Always allow from this computer”









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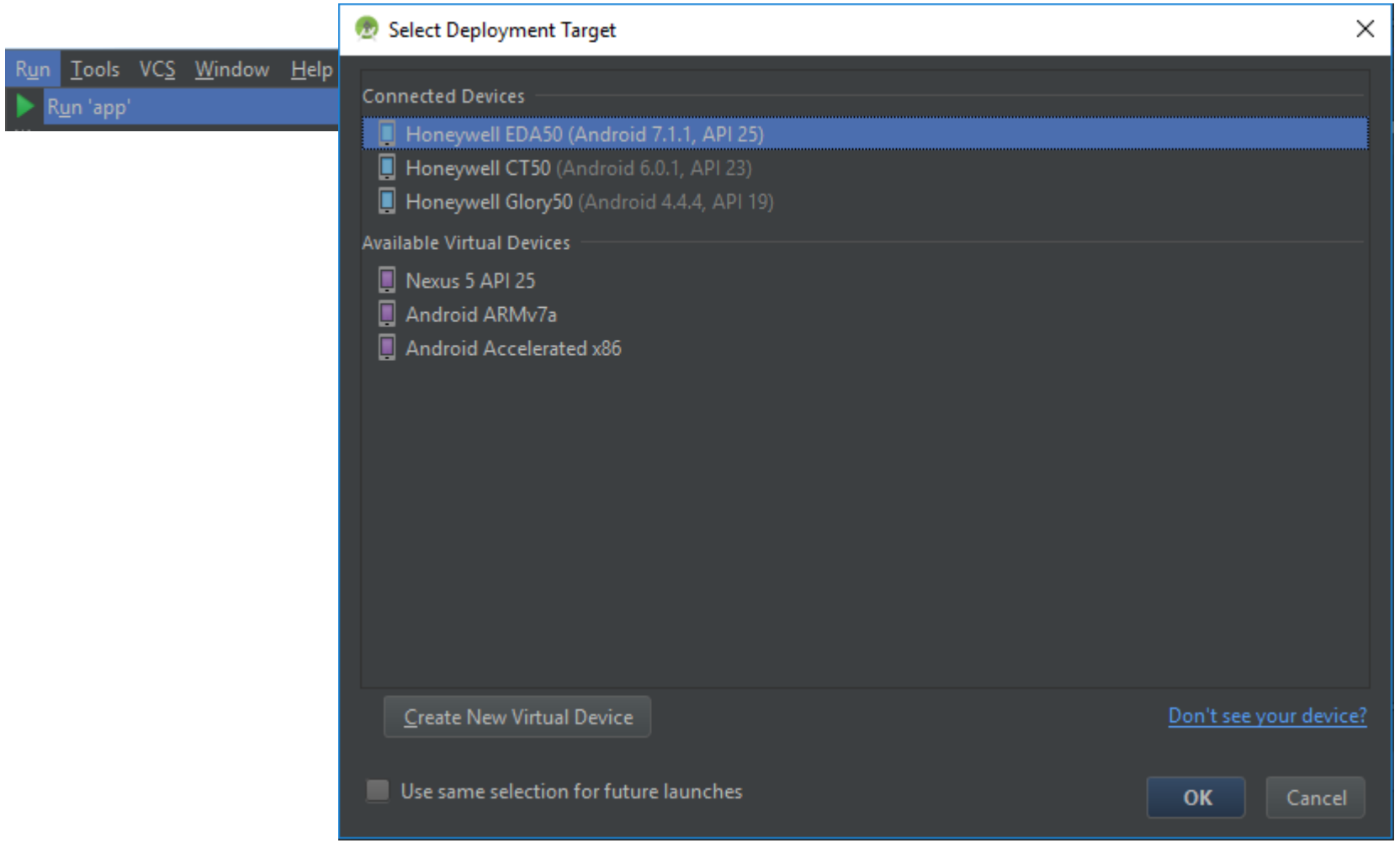
Executando o exemplo no nosso dispositivo Honeywell Android

Uma vez associado o dispositivo com o PC, poderemos executar e/ou depurar o aplicativo compilado no nosso dispositivo Dolphin CT50. Pressionando o botão Play ou no menú de opções Run>Run ‘app’:



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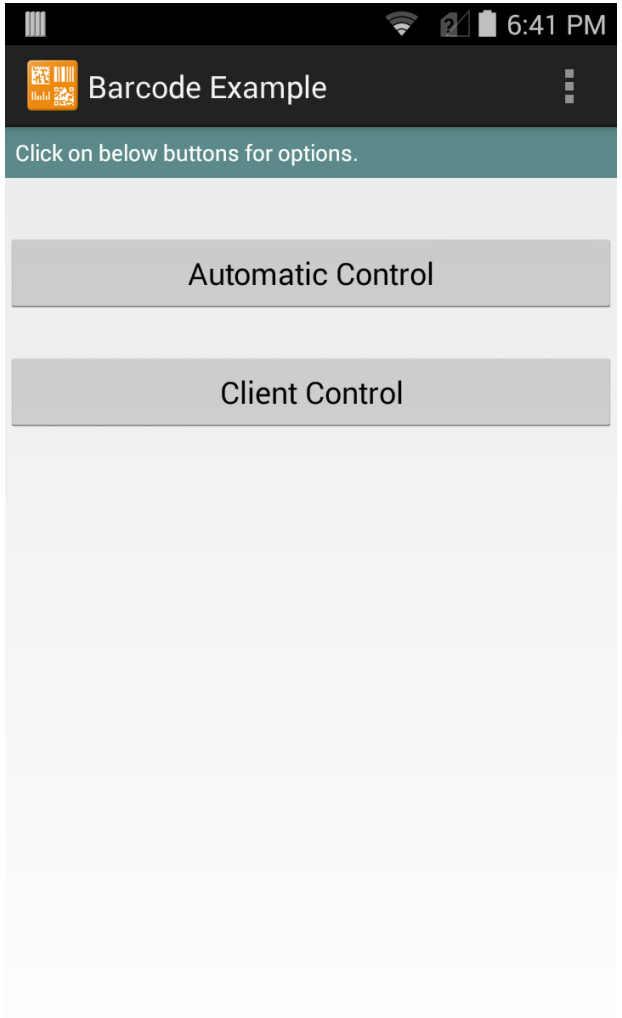
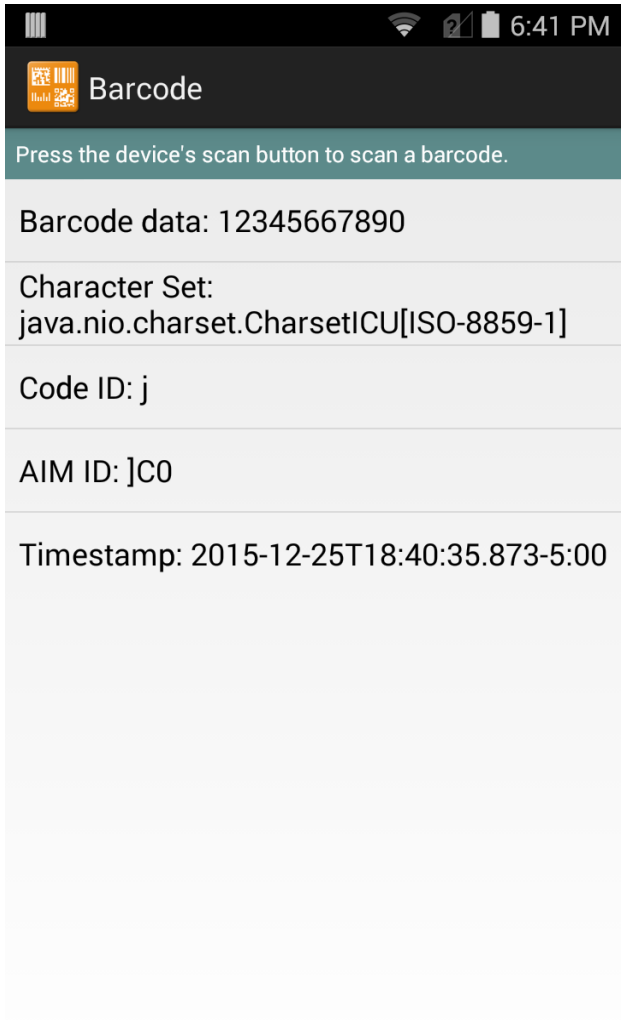
Executando o exemplo no nosso dispositivo Honeywell Android

E no dispositivo aparecerá a interface gráfica do nosso aplicativo BarcodeExample.





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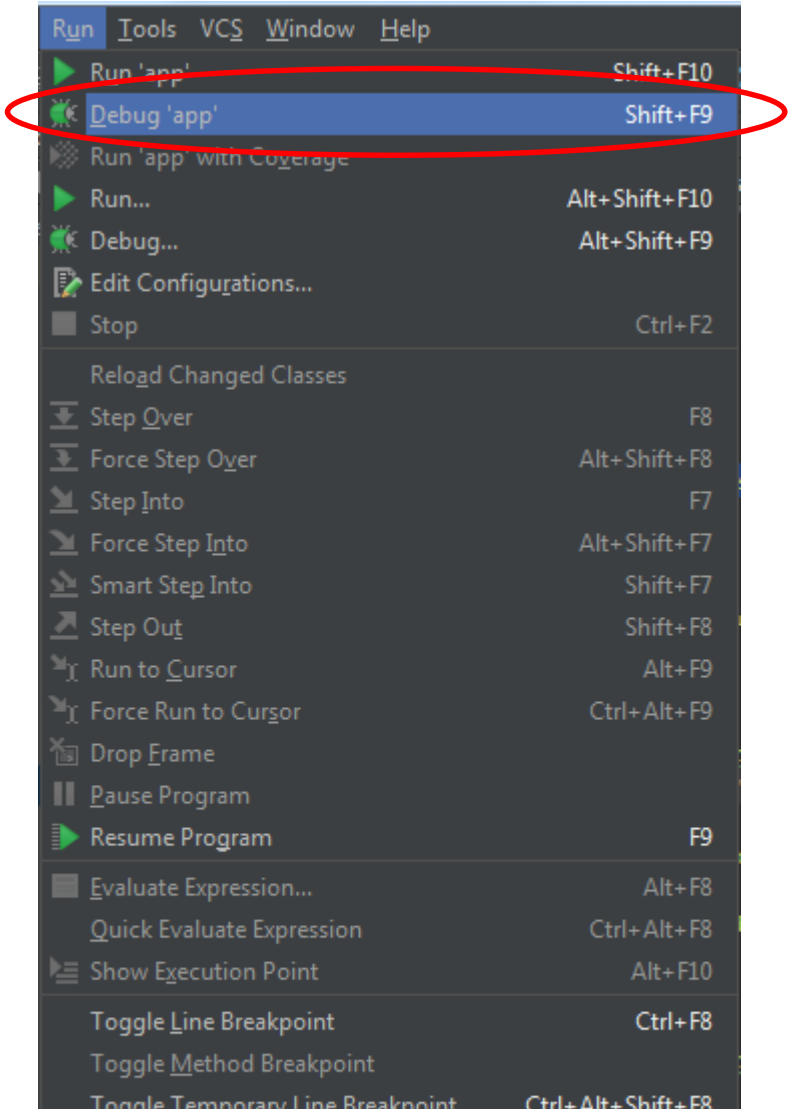
Depurando o exemplo no nosso dispositivo Honeywell Android

Para depurar, selecionamos a opção do Menú Run>Debug ‘app’



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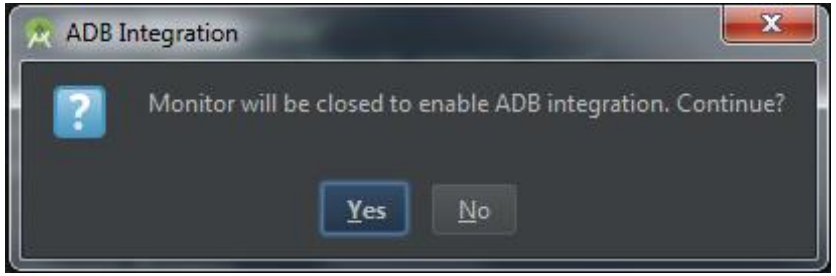
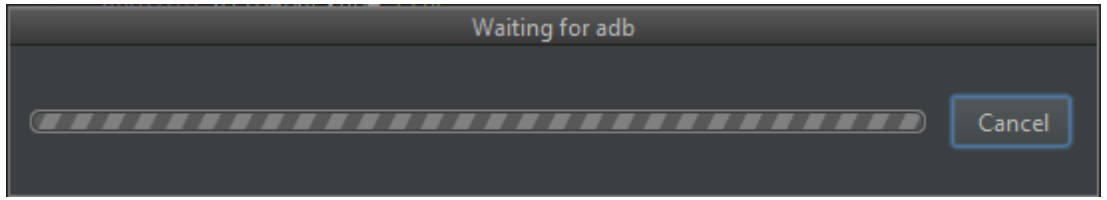
Depurando o exemplo no nosso dispositivo Honeywell Android

Aparecerá a caixa de Mensagens solicitando a confirmação para conectar-se ao dispositivo via ADB (Android Debug Bridge)



Pressionamos o botão “Yes”, observaremos que aparecerá uma janela executando a tentativa de conexão



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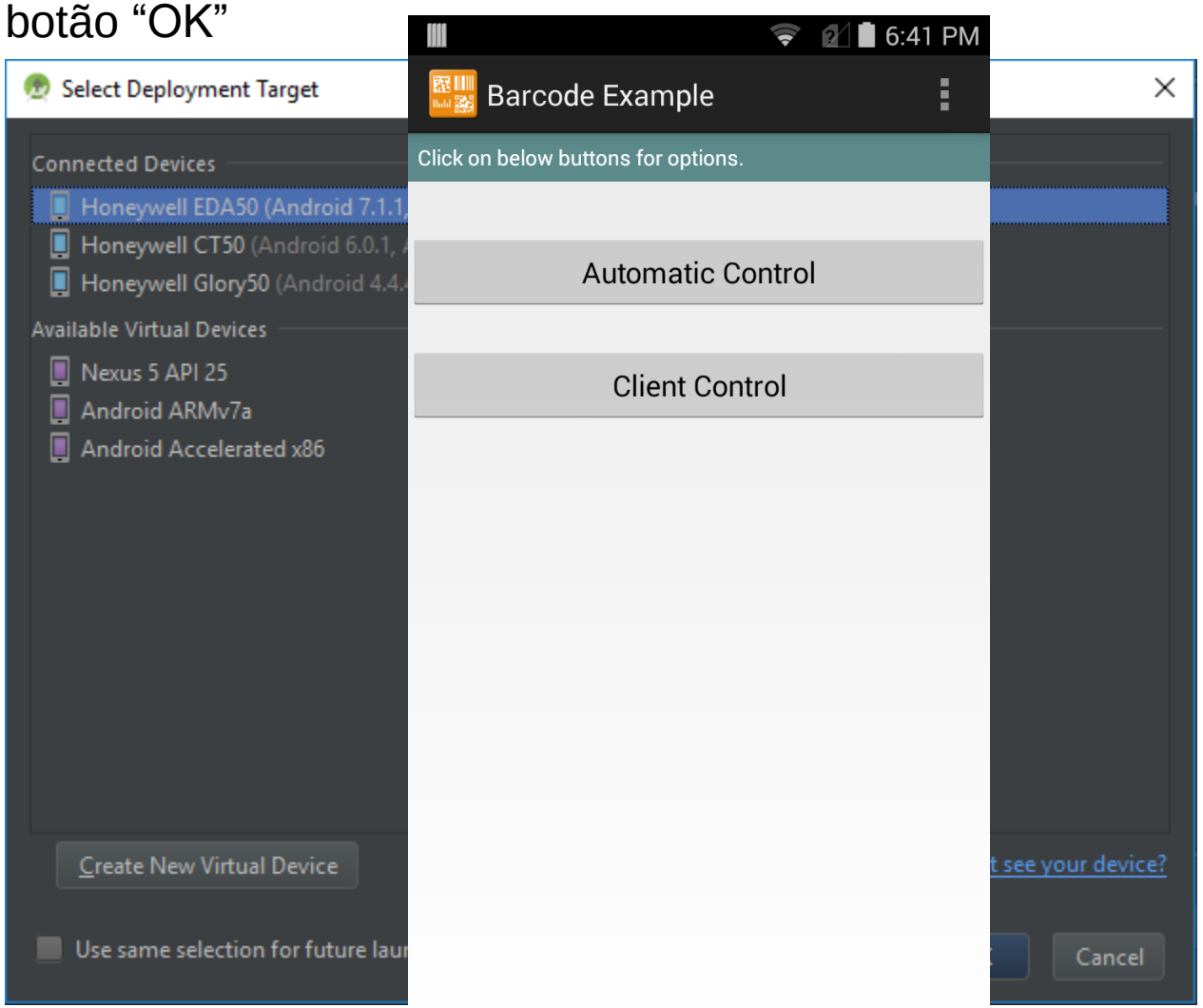
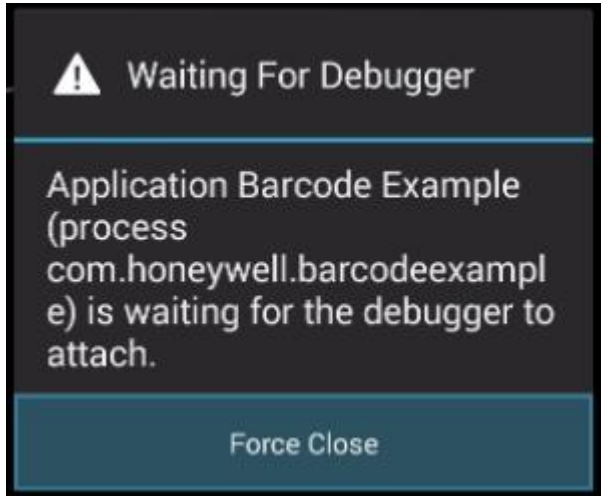
Depurando o exemplo no nosso dispositivo Honeywell Android

Aparecerá novamente a confirmação do nosso dispositivo Honeywell Android, confirmamos pressionando o botão “OK”



No dispositivo aparecerá uma caixa de Mensagens confirmando a execução da depuração



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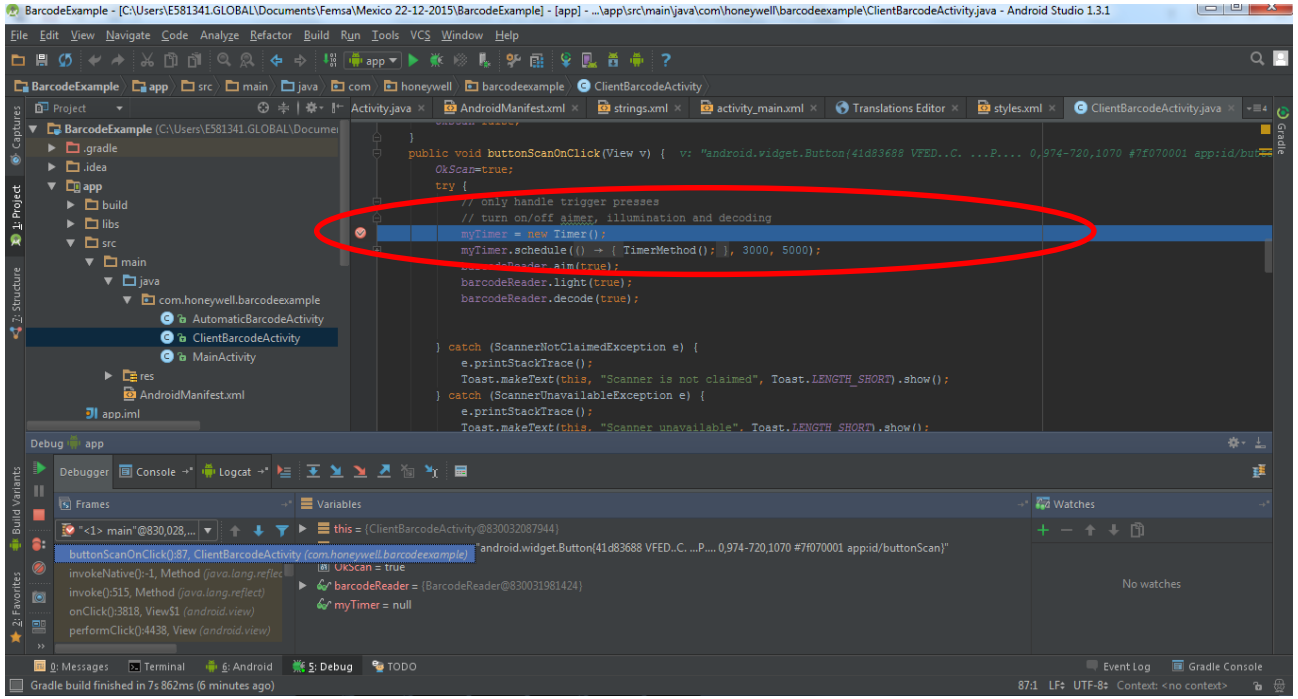
Depurando o exemplo no nosso dispositivo Honeywell Android

Podemos colocar um ponto de ruptura ou Break Point, pressionando o lado esquerdo da interface (se mostrará um punto de cor vermelho claro) e uma vez pare podemos ir passo a passo pressionando a tecla de função F8 ou continuar, pressionando a tecla de função F9



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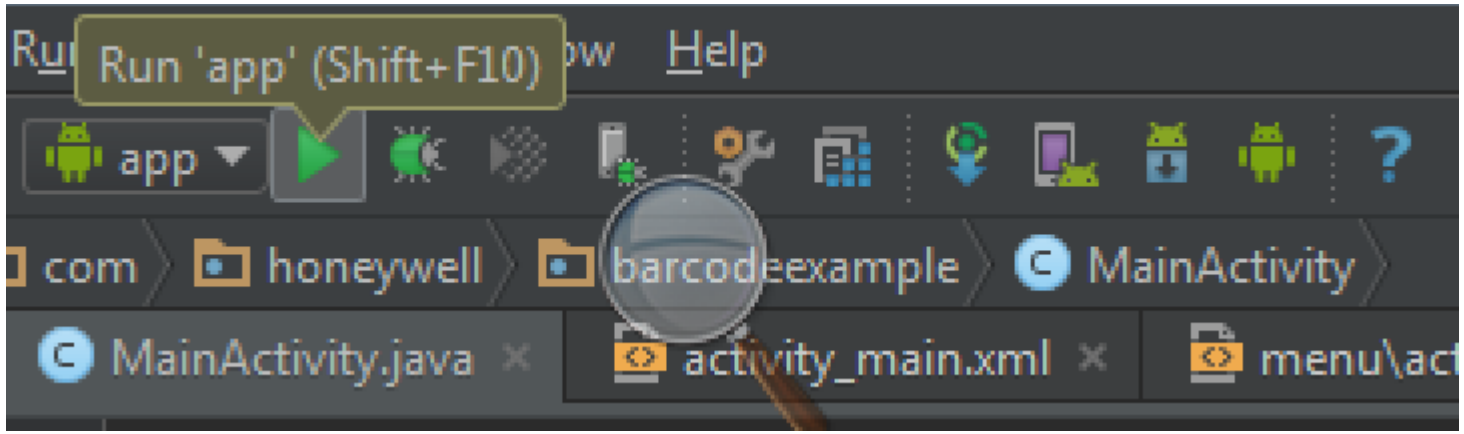
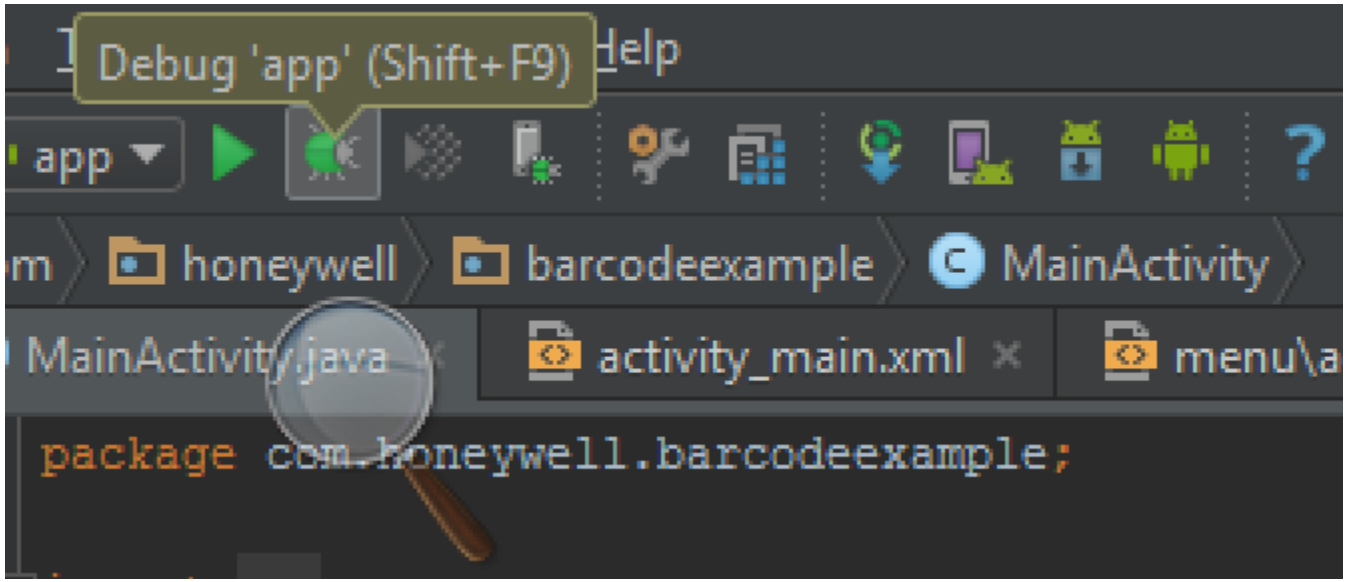
Ferramentas do IDE





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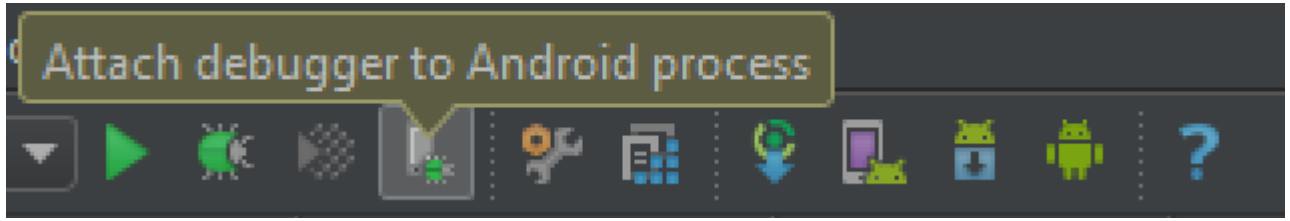
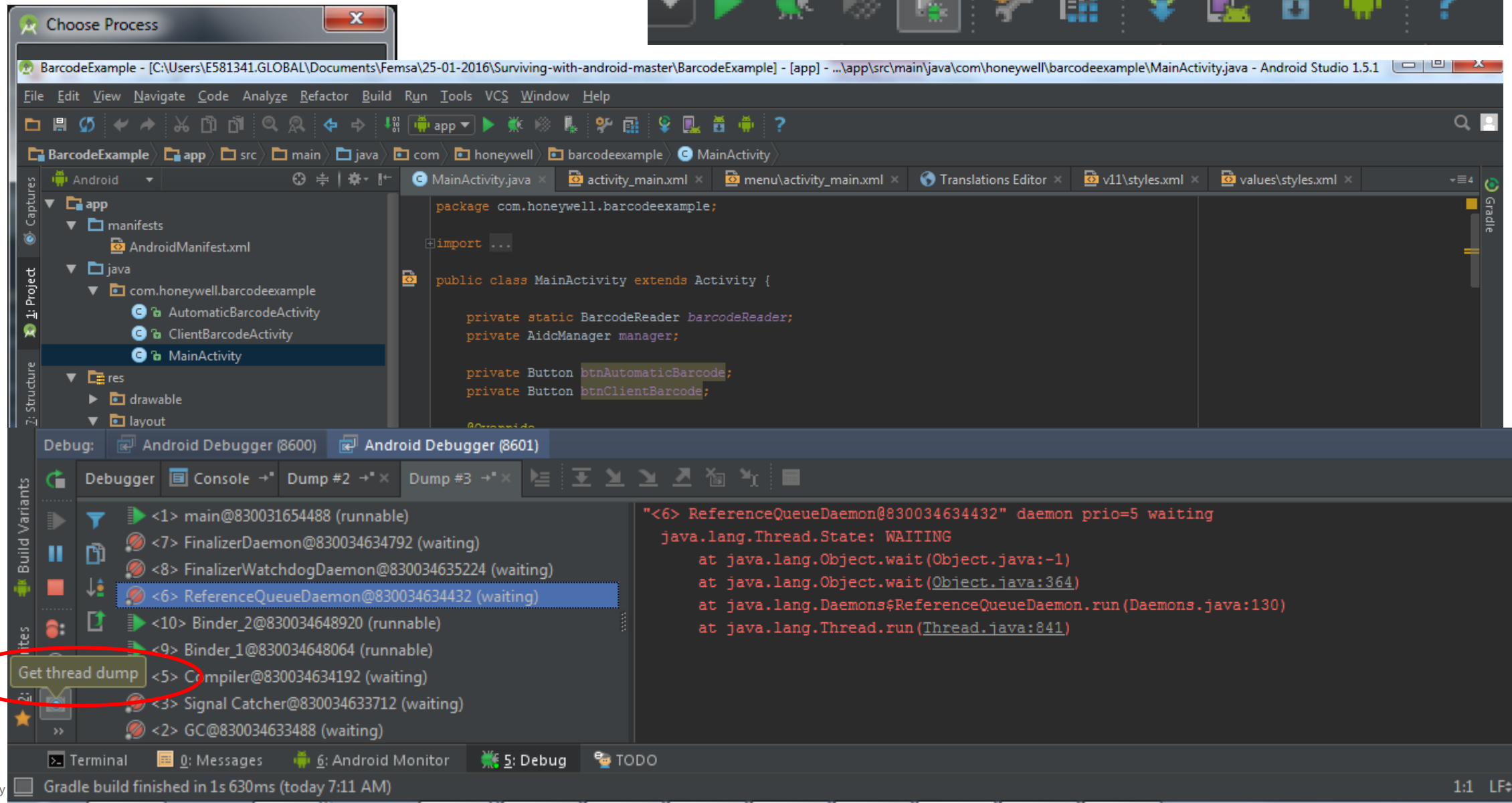
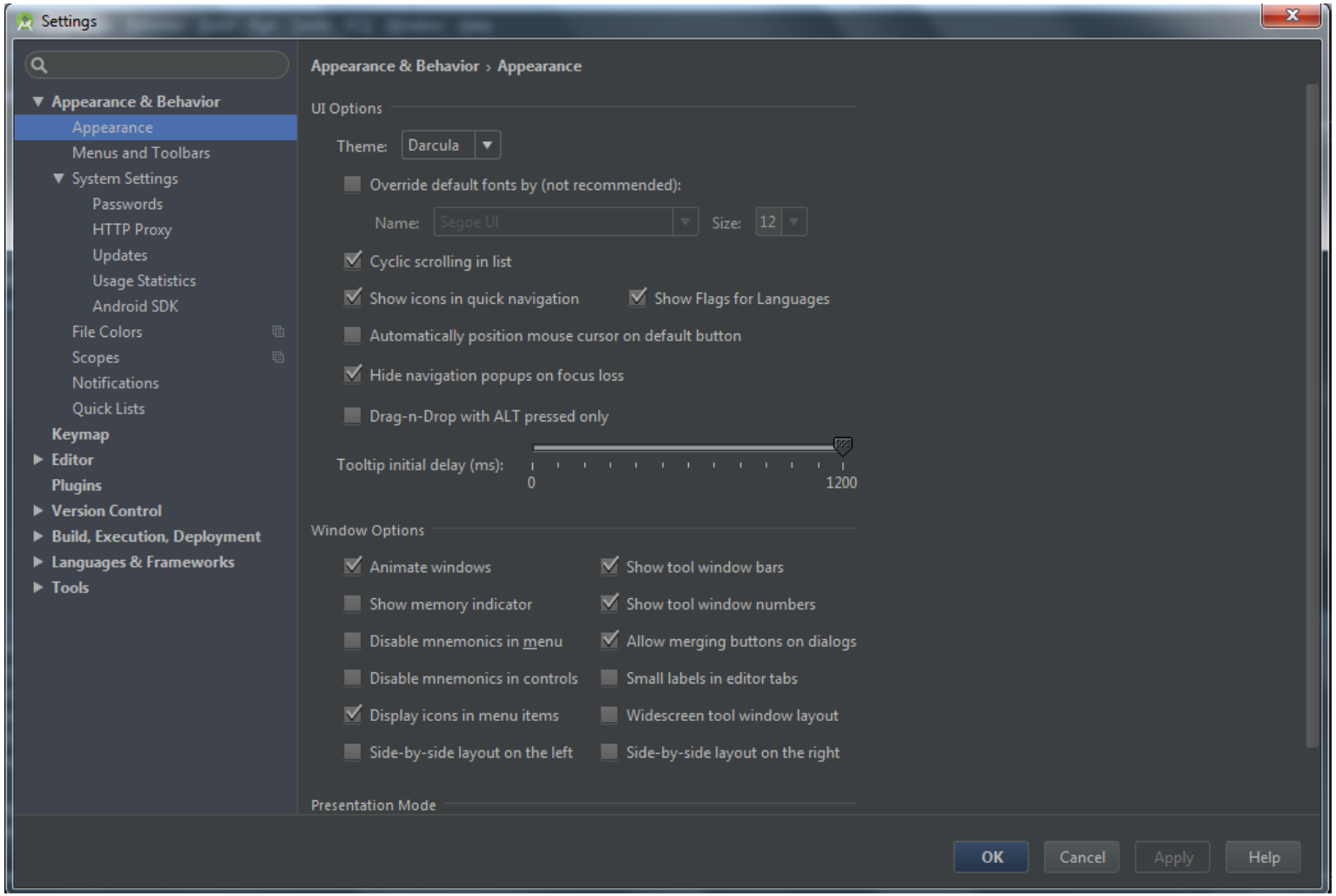
Ferramentas do IDE





Ferramentas do IDE



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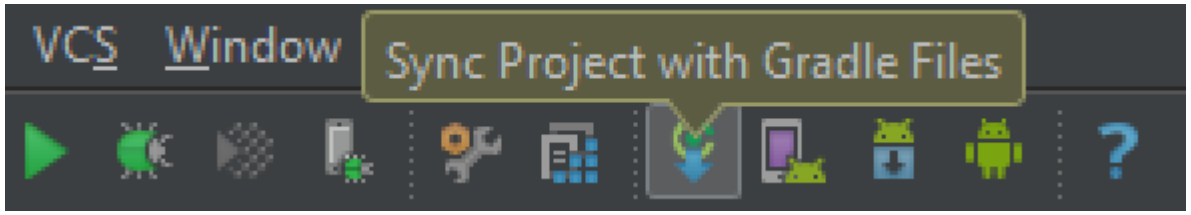
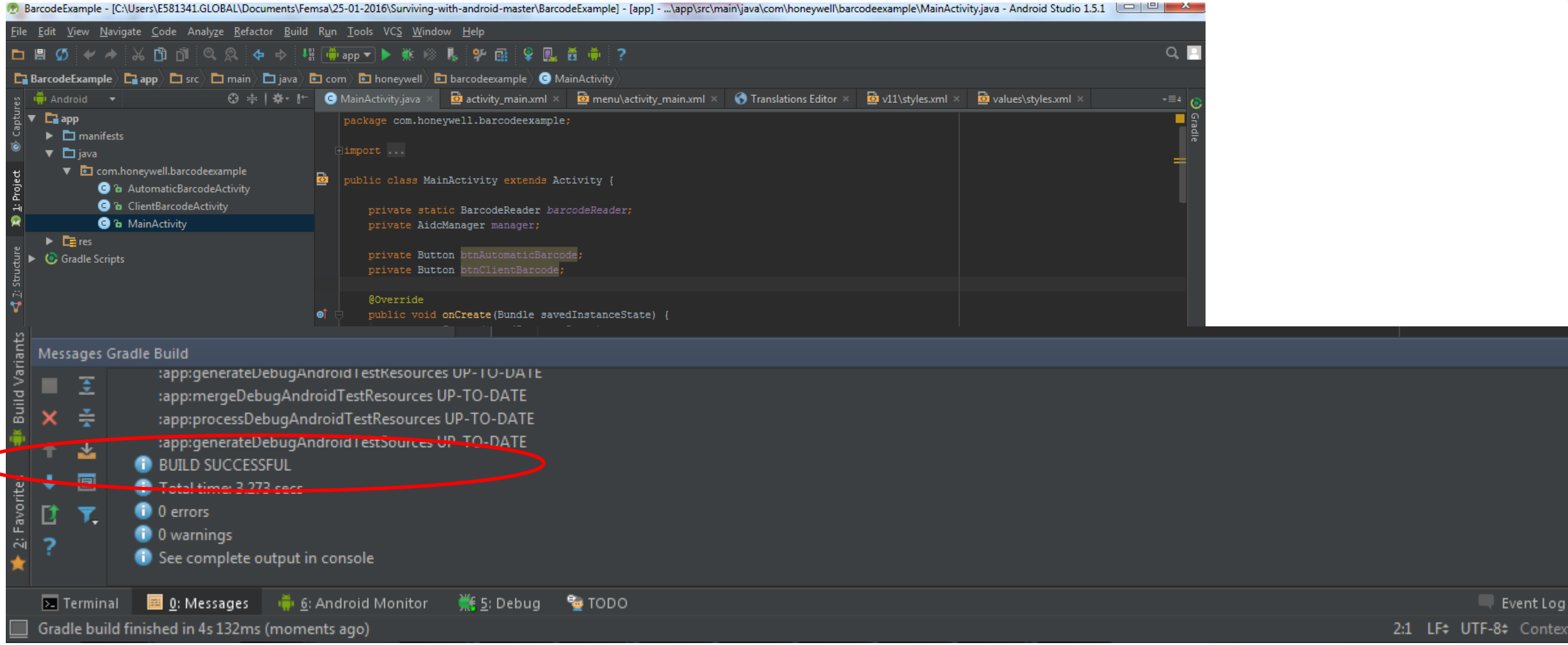
Ferramentas do IDE





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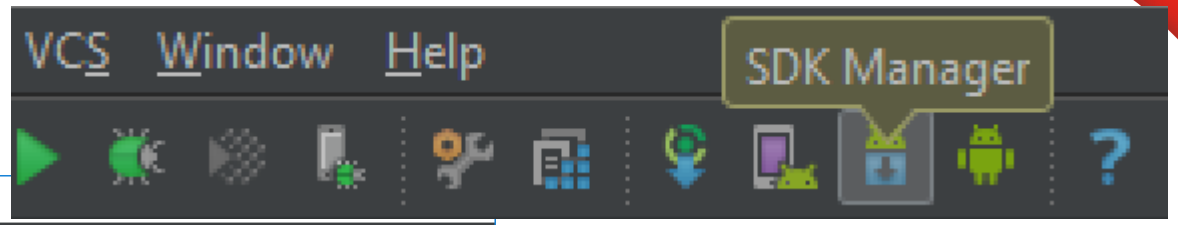
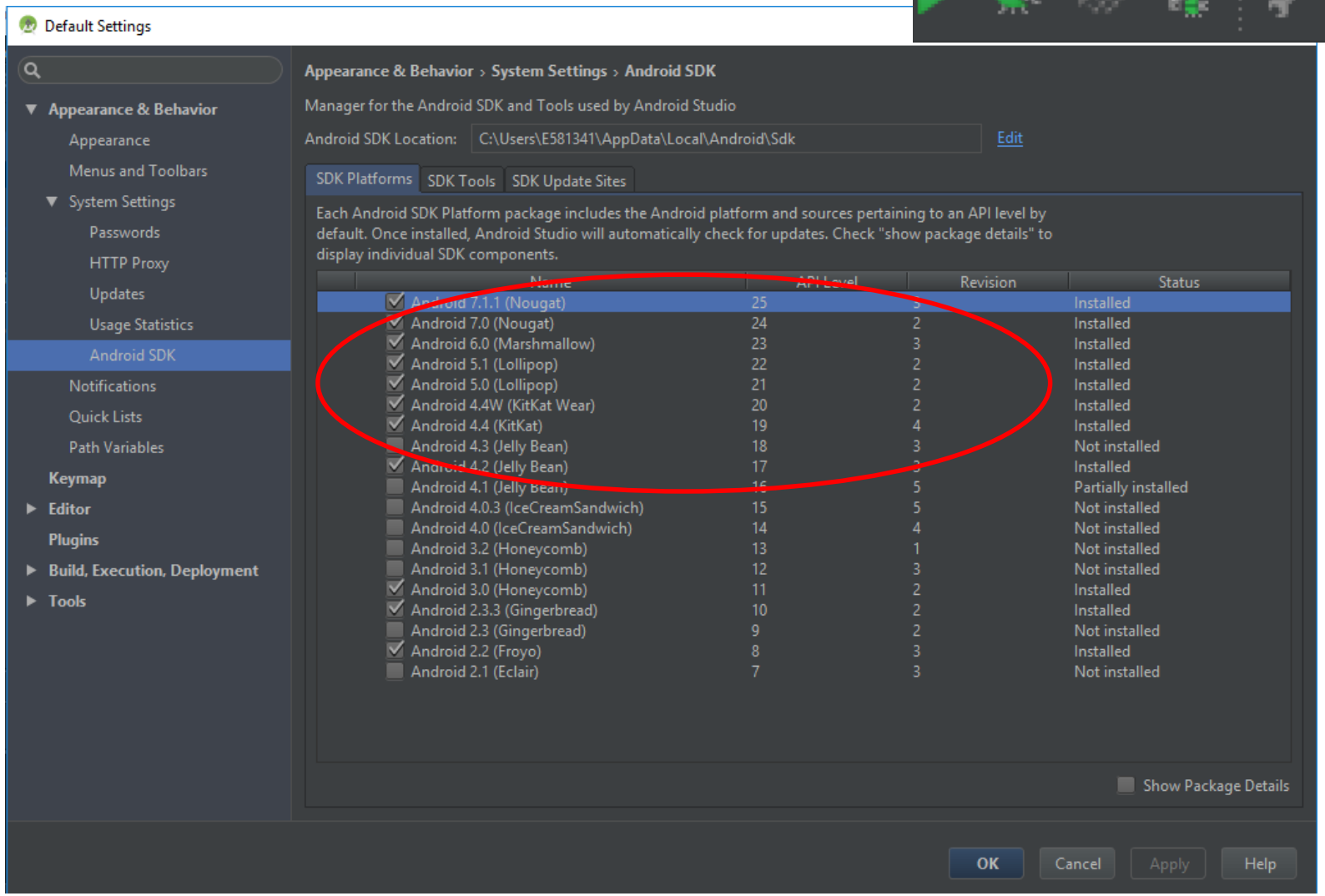
Ferramentas do IDE





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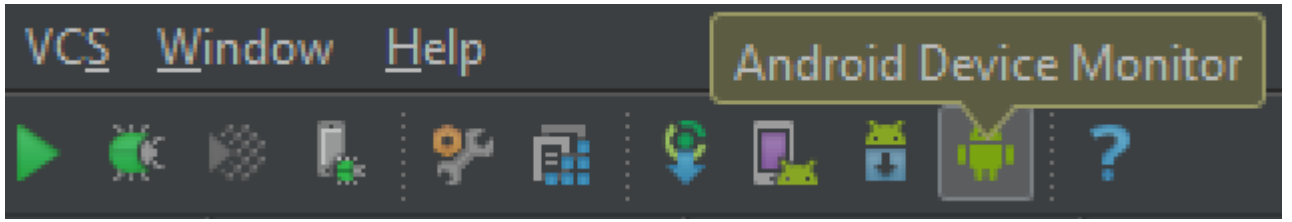
Ferramentas do IDE



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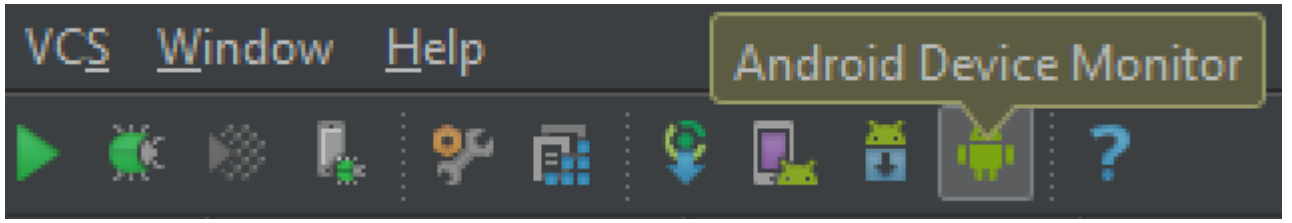
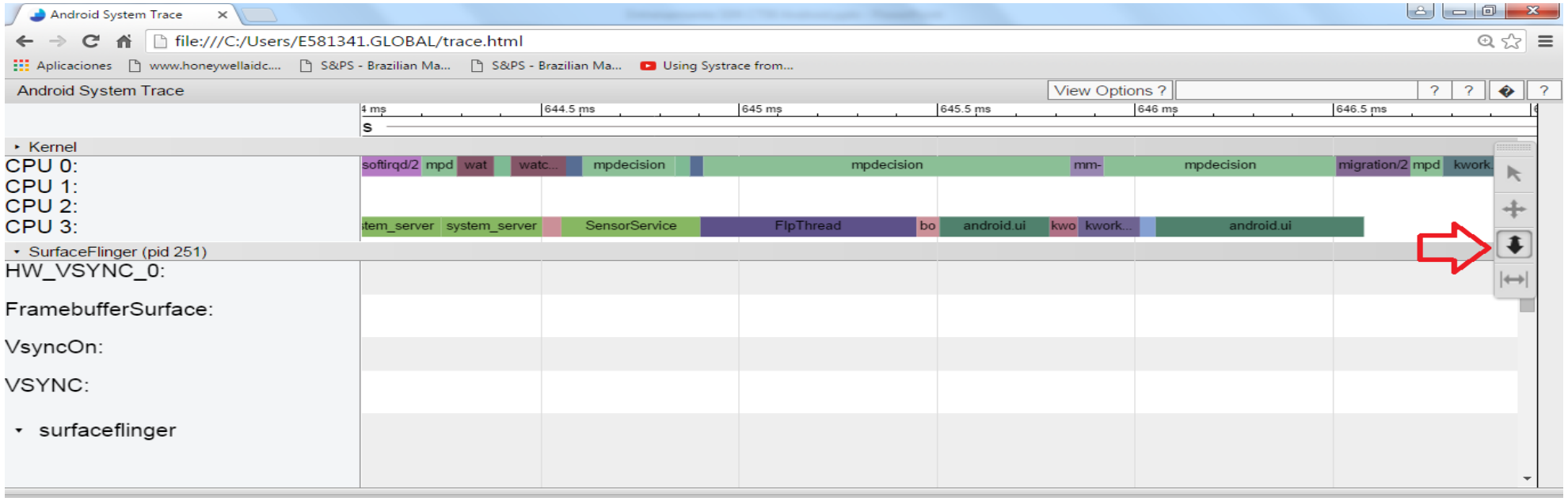
Ferramentas do IDE





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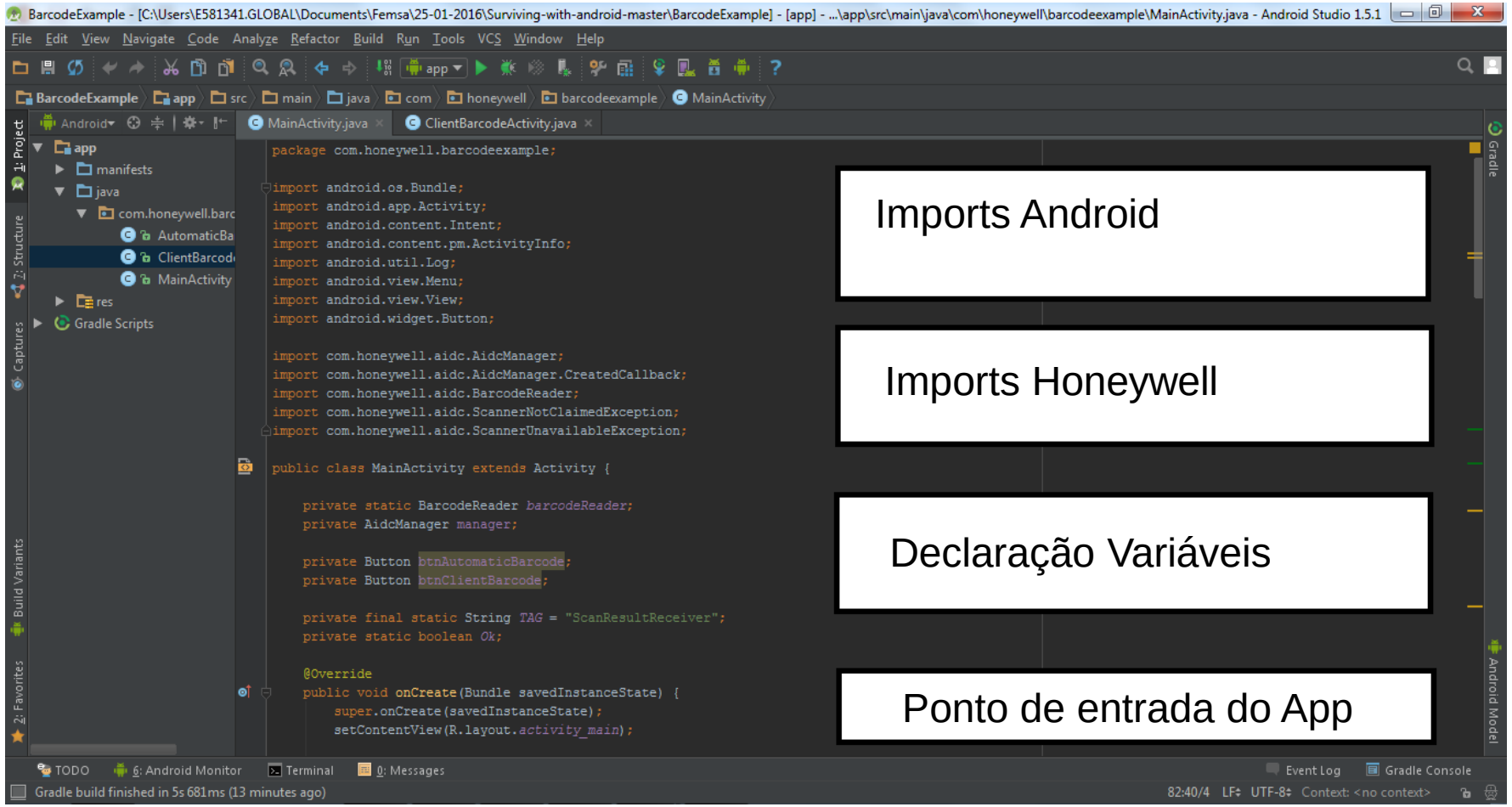
Exemplos SDK Android: Entendendo o BarcodeExample



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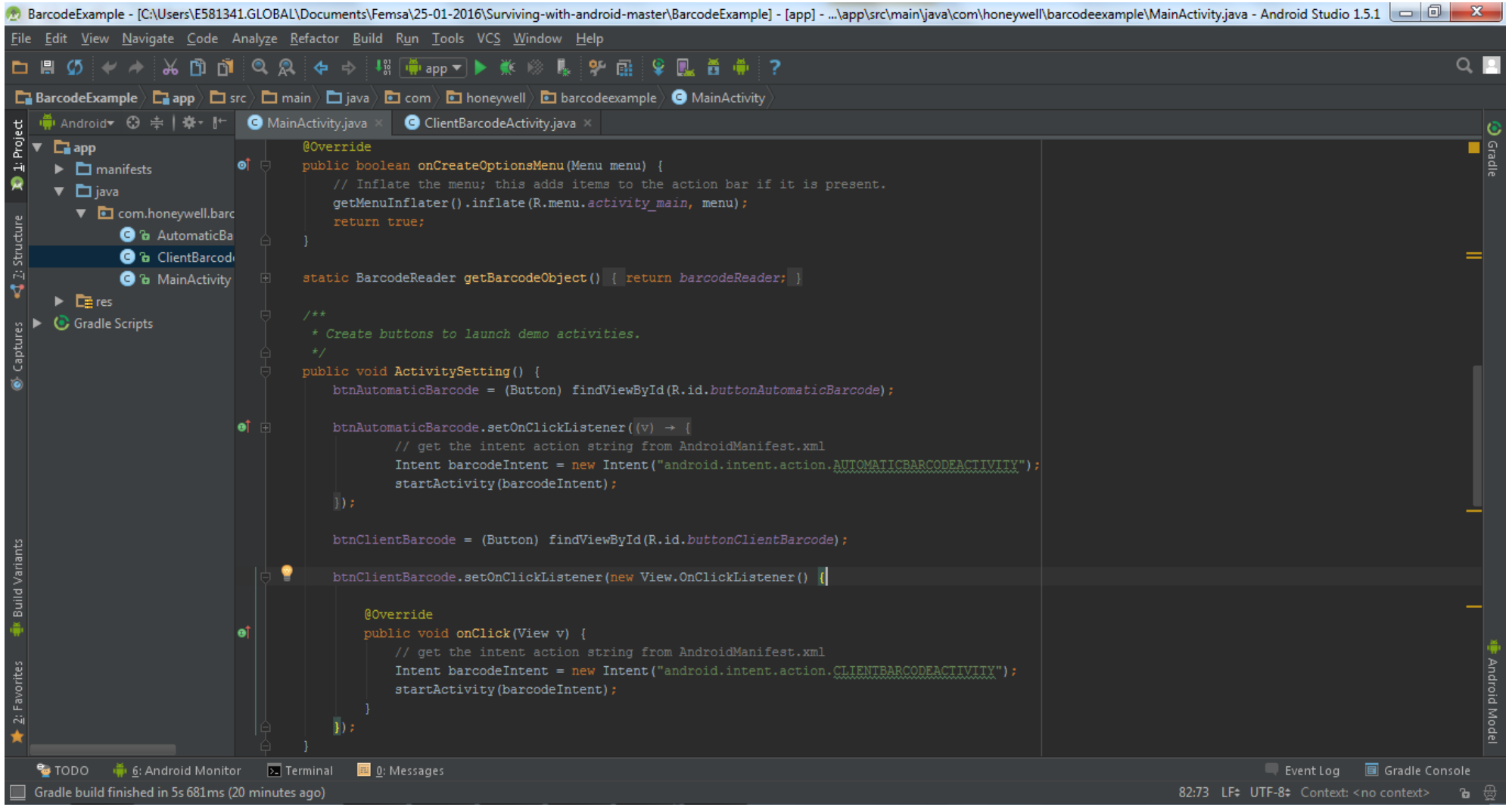
Exemplos SDK Android: Entendendo o BarcodeExample



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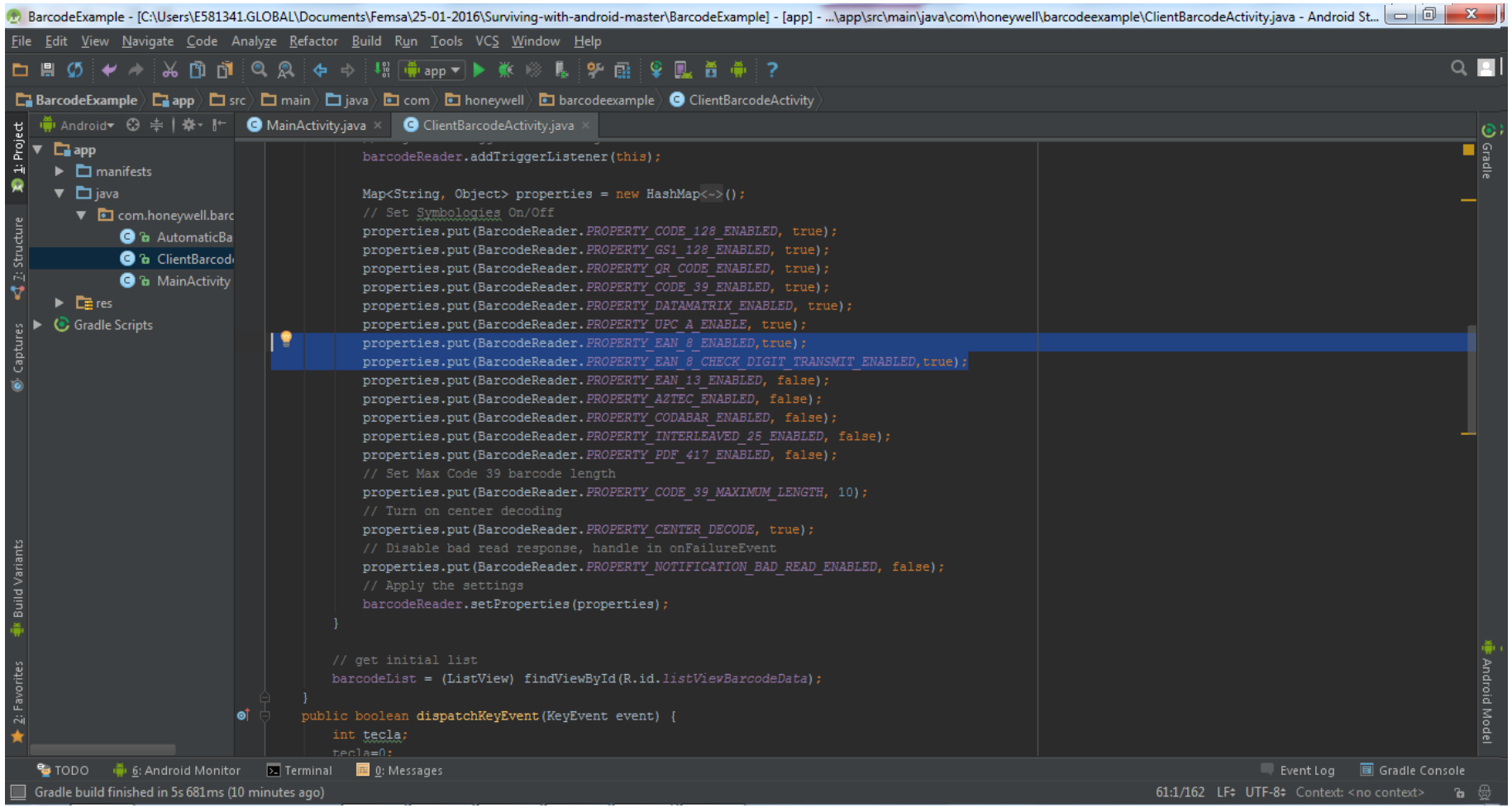
Exemplos SDK Android: Entendendo o BarcodeExample



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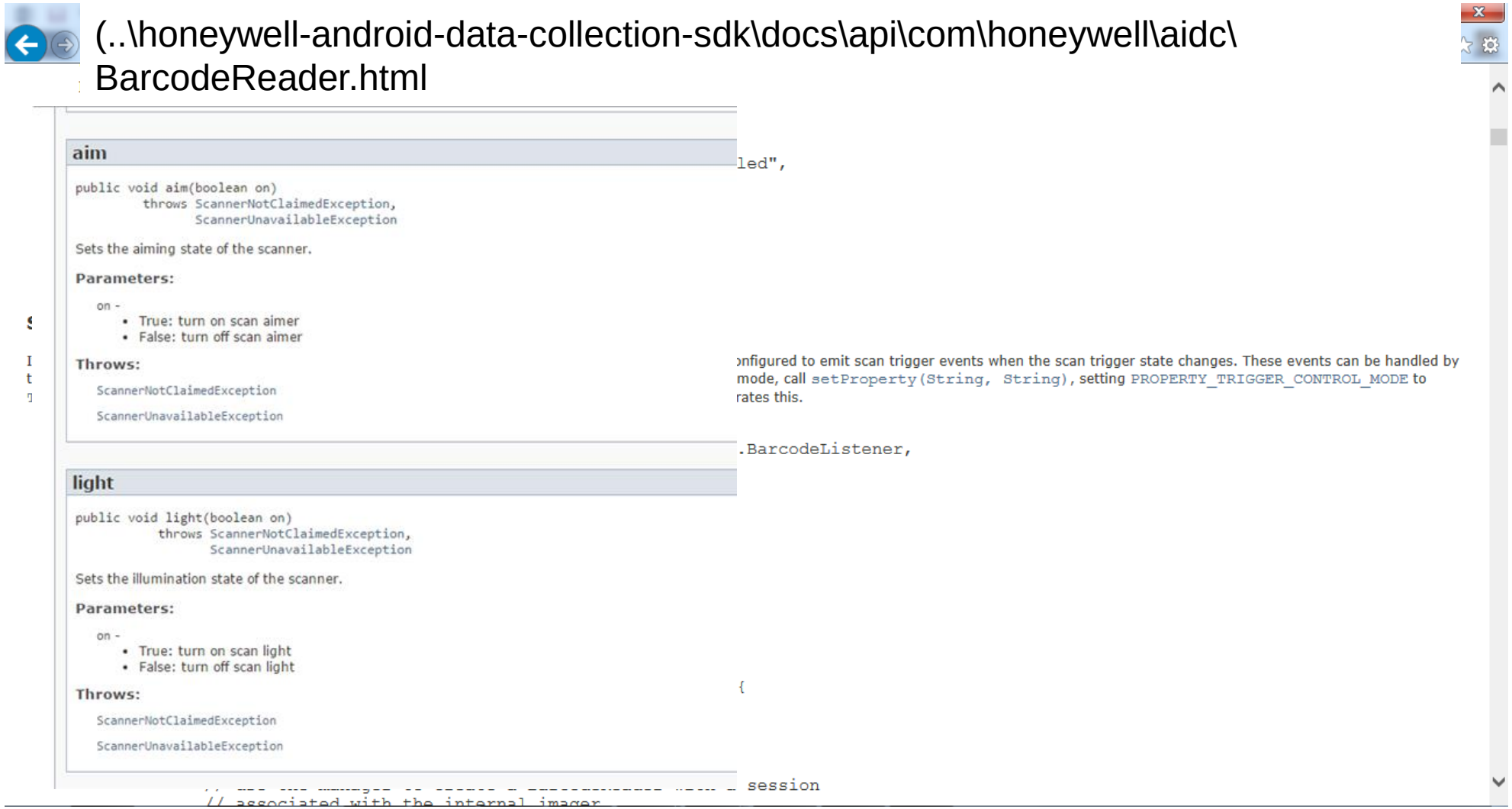
Exemplos SDK Android: Entendendo o BarcodeExample

(..\honeywell-android-data-collection-sdk\docs\api\com\honeywell\aidc\BarcodeReader.html



aim

```
public void aim(boolean on)
         throws ScannerNotClaimedException,
                ScannerUnavailableException
```

Sets the aiming state of the scanner.

Parameters:

on -
- True: turn on scan aimer
- False: turn off scan aimer

Throws:

ScannerNotClaimedException

ScannerUnavailableException

light

```
public void light(boolean on)
          throws ScannerNotClaimedException,
                 ScannerUnavailableException
```

Sets the illumination state of the scanner.

Parameters:

on -
- True: turn on scan light
- False: turn off scan light

Throws:

ScannerNotClaimedException

ScannerUnavailableException

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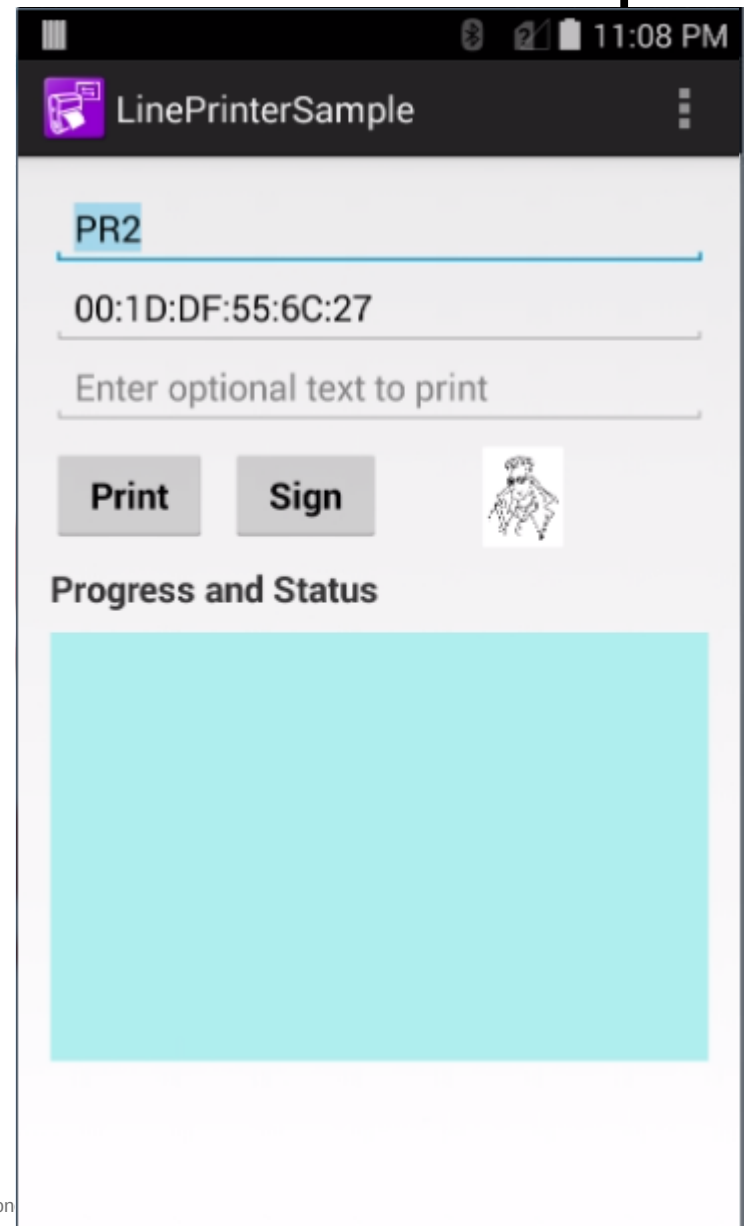
Exemplos SDK Dolphin CT50/75E/CN51/EDA50 : LinePrinterSample PR2/PR3



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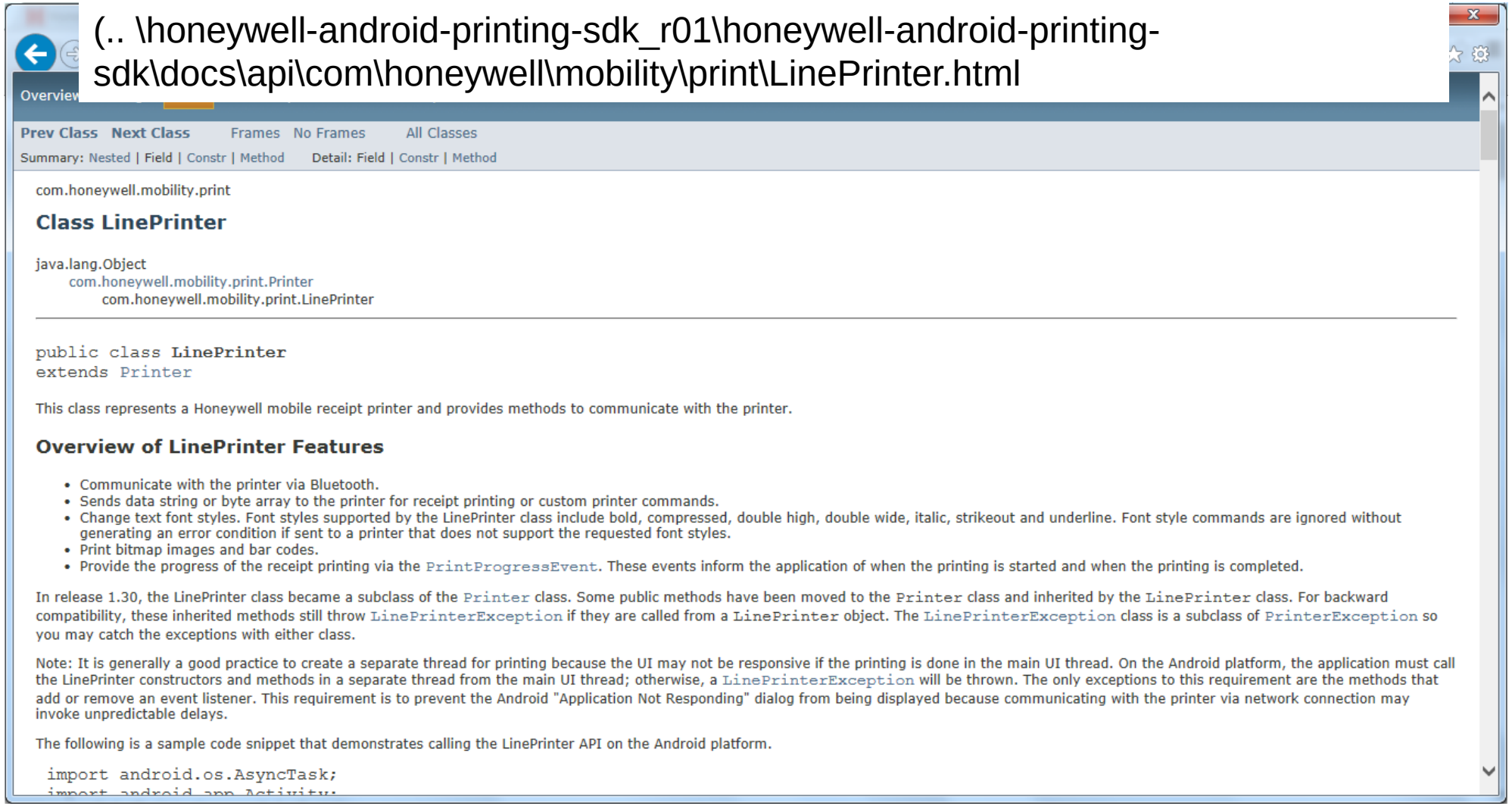
Exemplos SDK Dolphin CT50/75E/CN51/EDA50 : Documentação LinePrinterSample PR2/PR3

(.. \honeywell-android-printing-sdk_r01\honeywell-android-printing-sdk\docs\api\com\honeywell\mobility\print\LinePrinter.html



Overview

Prev Class Next Class Frames No Frames All Classes

Summary: Nested | Field | Constr | Method Detail: Field | Constr | Method

com.honeywell.mobility.print

Class LinePrinter

java.lang.Object
  com.honeywell.mobility.print.Printer
    com.honeywell.mobility.print.LinePrinter

```
public class LinePrinter
extends Printer
```

This class represents a Honeywell mobile receipt printer and provides methods to communicate with the printer.

Overview of LinePrinter Features

- Communicate with the printer via Bluetooth.
- Sends data string or byte array to the printer for receipt printing or custom printer commands.
- Change text font styles. Font styles supported by the LinePrinter class include bold, compressed, double high, double wide, italic, strikeout and underline. Font style commands are ignored without generating an error condition if sent to a printer that does not support the requested font styles.
- Print bitmap images and bar codes.
- Provide the progress of the receipt printing via the `PrintProgressEvent`. These events inform the application of when the printing is started and when the printing is completed.

In release 1.30, the LinePrinter class became a subclass of the `Printer` class. Some public methods have been moved to the `Printer` class and inherited by the `LinePrinter` class. For backward compatibility, these inherited methods still throw `LinePrinterException` if they are called from a `LinePrinter` object. The `LinePrinterException` class is a subclass of `PrinterException` so you may catch the exceptions with either class.

Note: It is generally a good practice to create a separate thread for printing because the UI may not be responsive if the printing is done in the main UI thread. On the Android platform, the application must call the LinePrinter constructors and methods in a separate thread from the main UI thread; otherwise, a `LinePrinterException` will be thrown. The only exceptions to this requirement are the methods that add or remove an event listener. This requirement is to prevent the Android "Application Not Responding" dialog from being displayed because communicating with the printer via network connection may invoke unpredictable delays.

The following is a sample code snippet that demonstrates calling the LinePrinter API on the Android platform.

```
import android.os.AsyncTask;
import android.app.Activity;
```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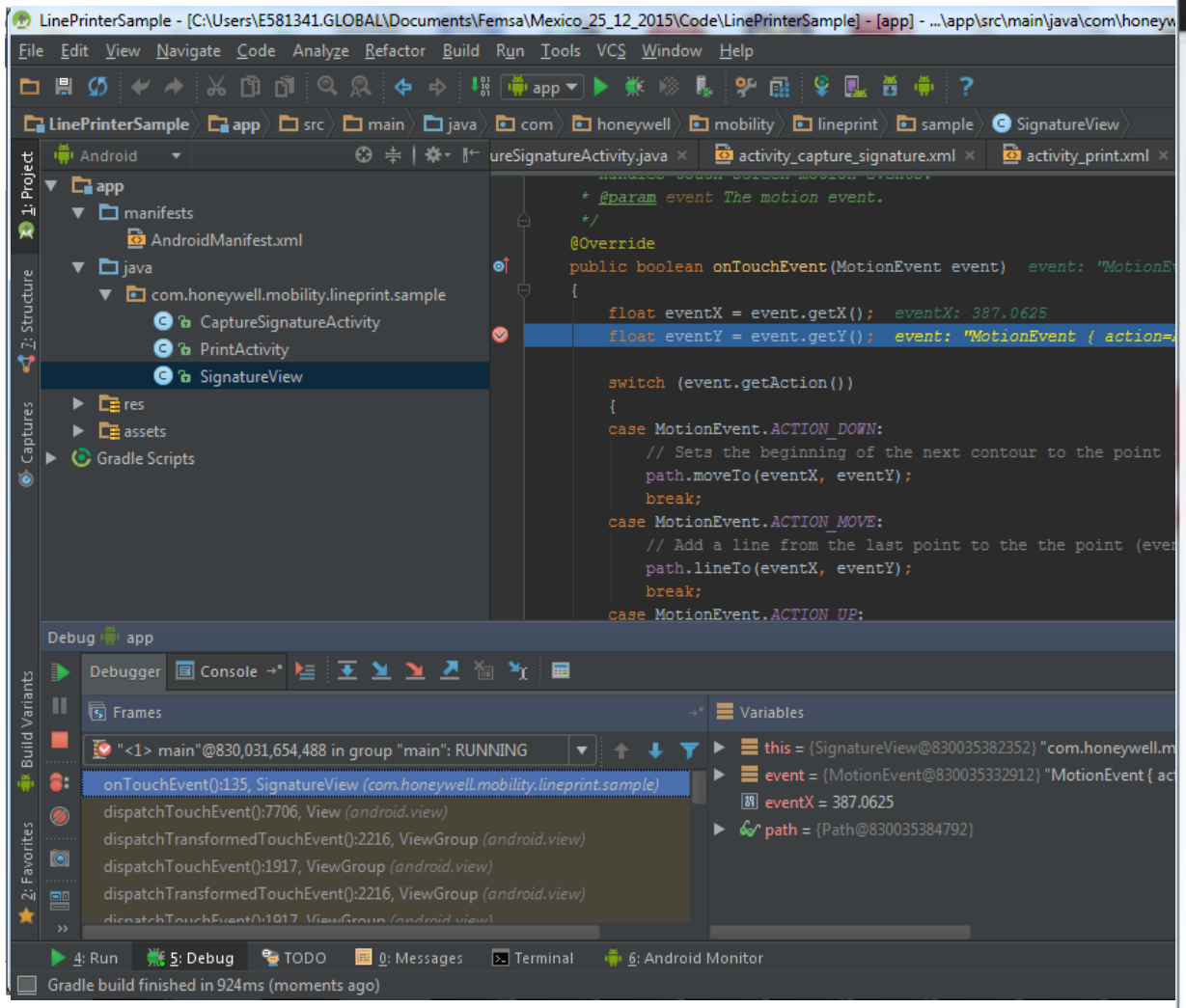
Exemplos SDK Dolphin CT50/75E/CN51/EDA50 : LinePrinterSample PR2/PR3



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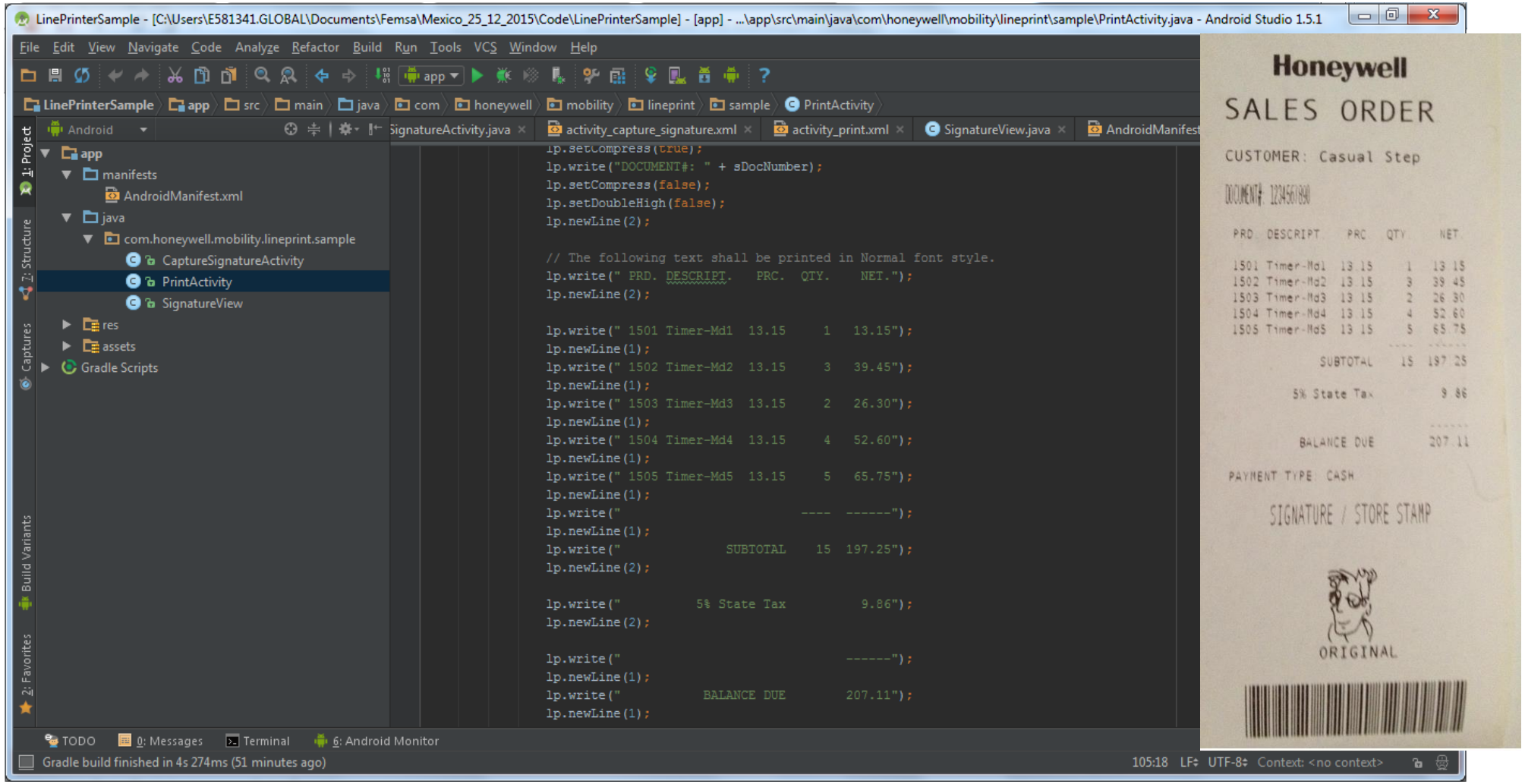
Exemplos SDK Dolphin CT50/75E/CN51/EDA50: LinePrinterSample PR2/PR3



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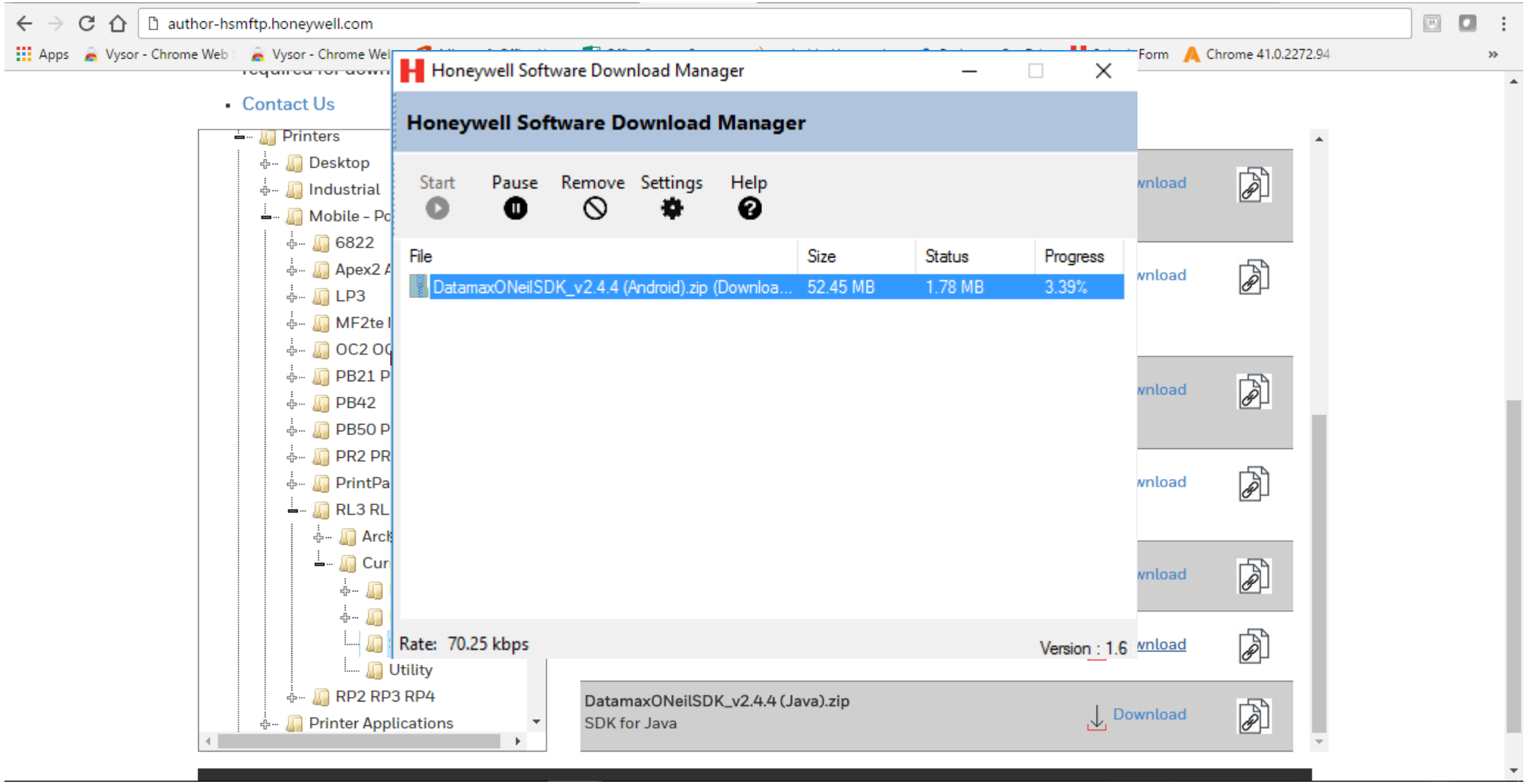
Exemplos Honeywell SDK Android: DoPrint! RL3/RL4



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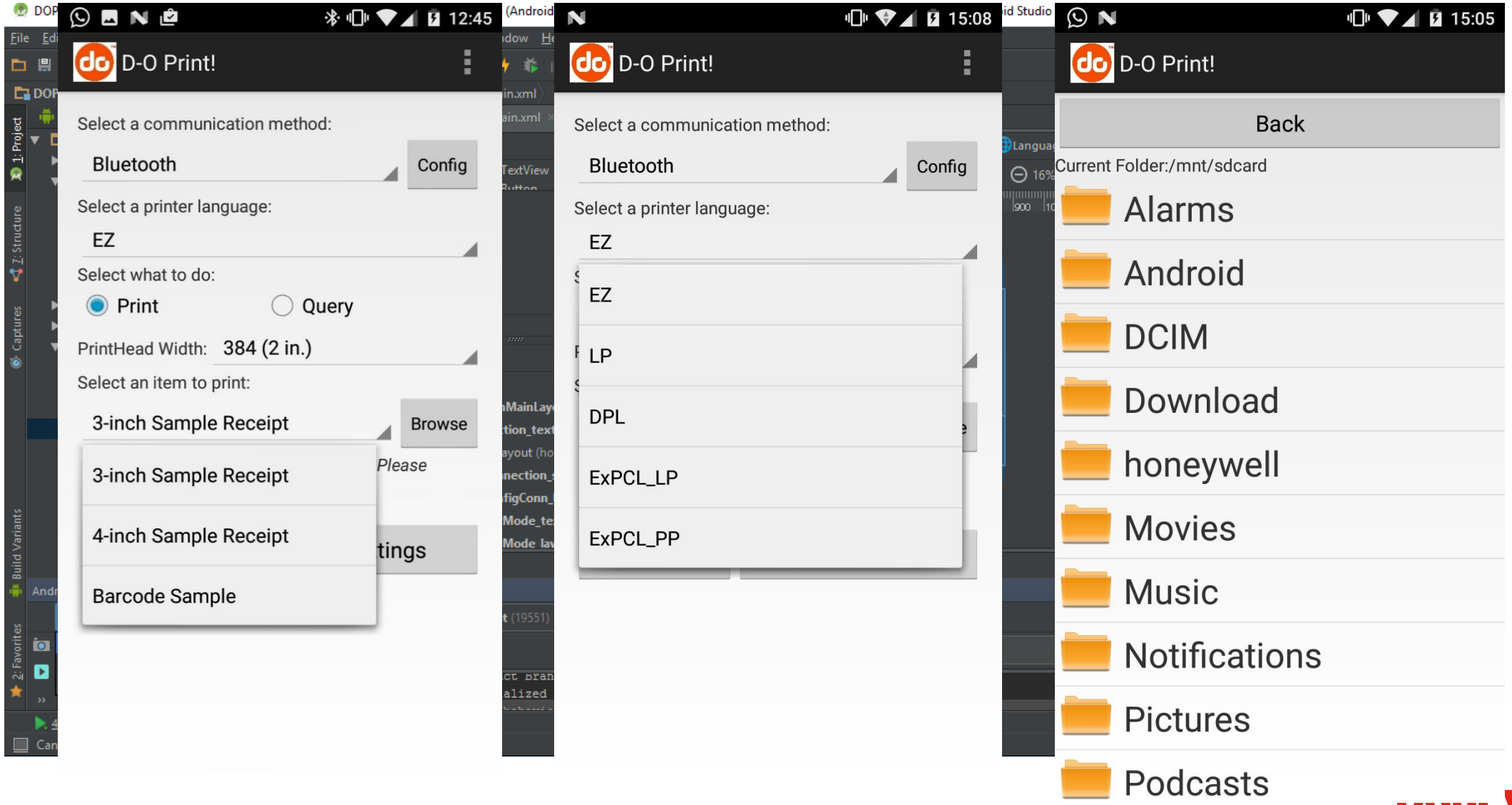
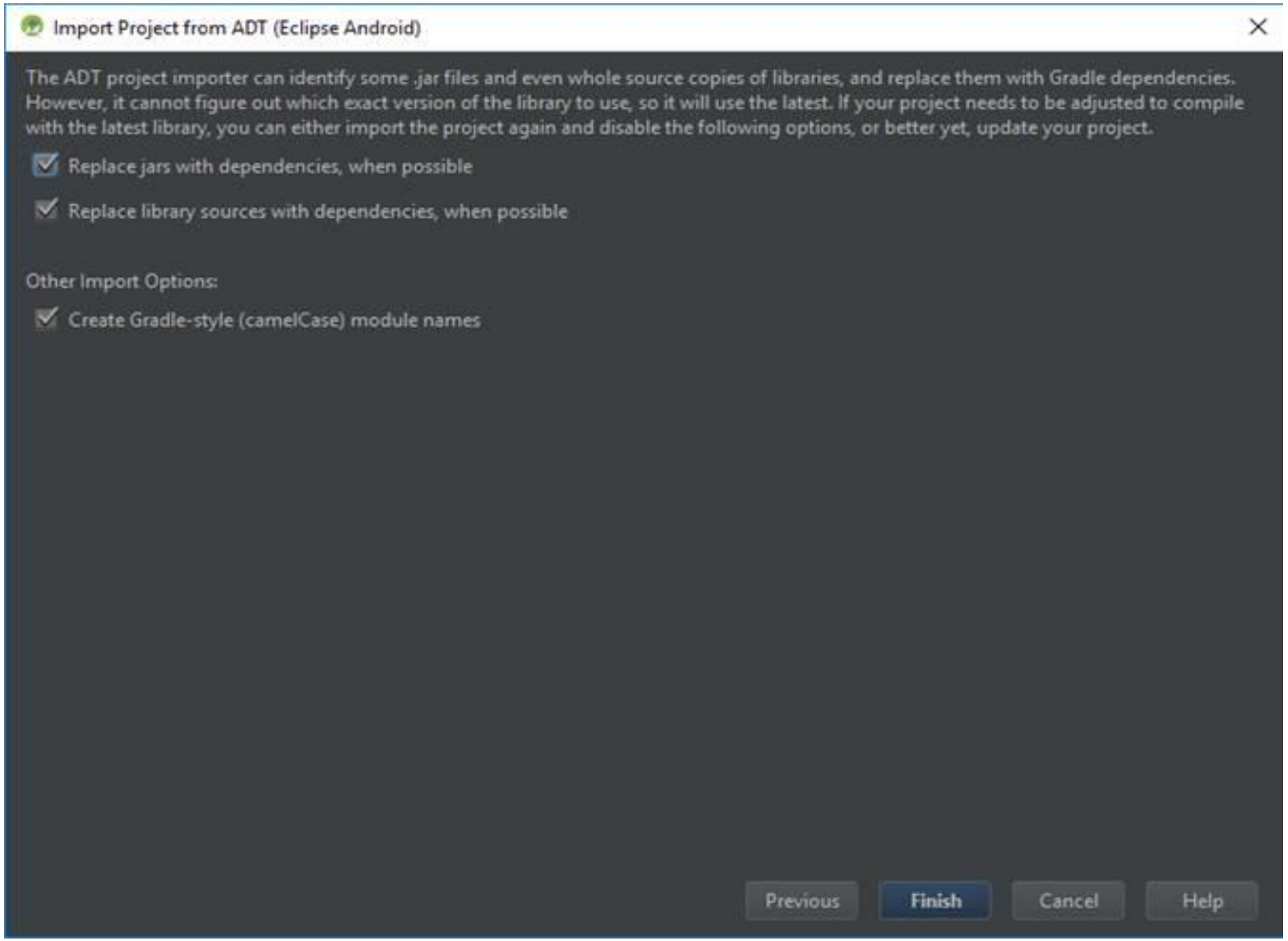
Exemplos Honeywell SDK Android: DoPrint! RL3/RL4



Exemplo Porta Serial RFID IP30



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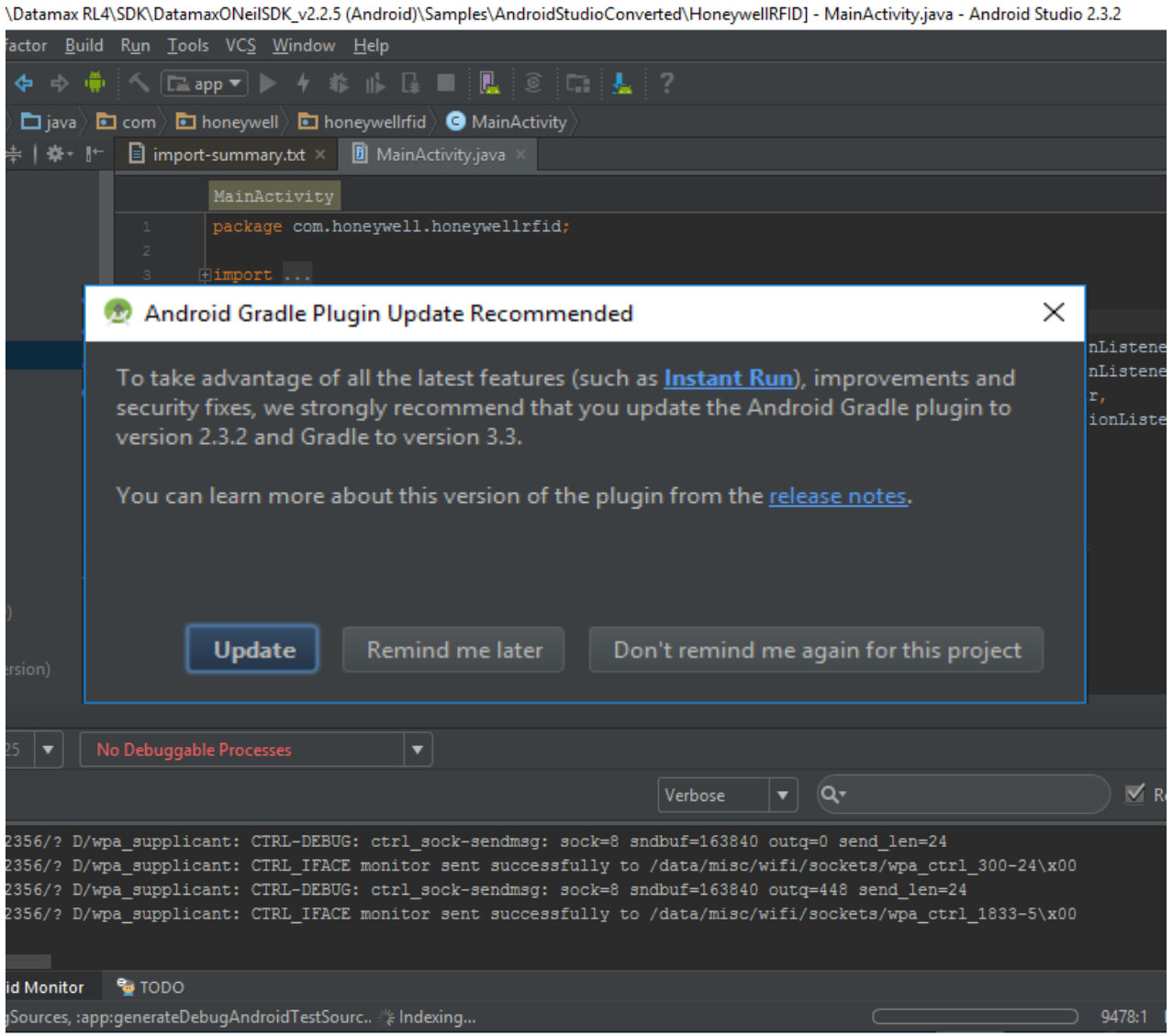
Exemplo Porta Serial RFID IP30



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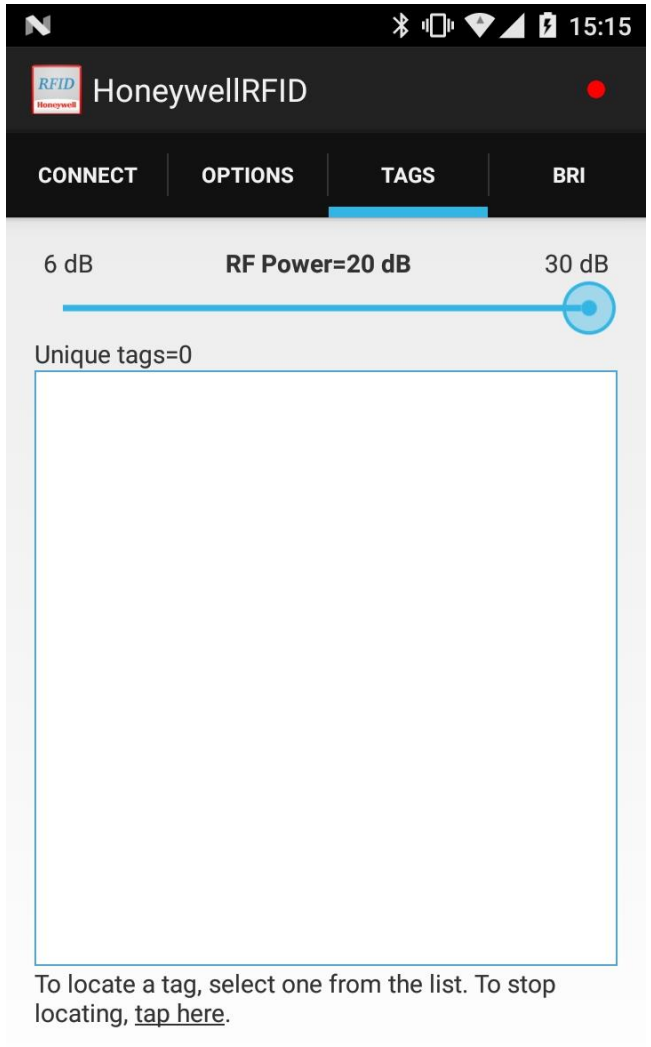
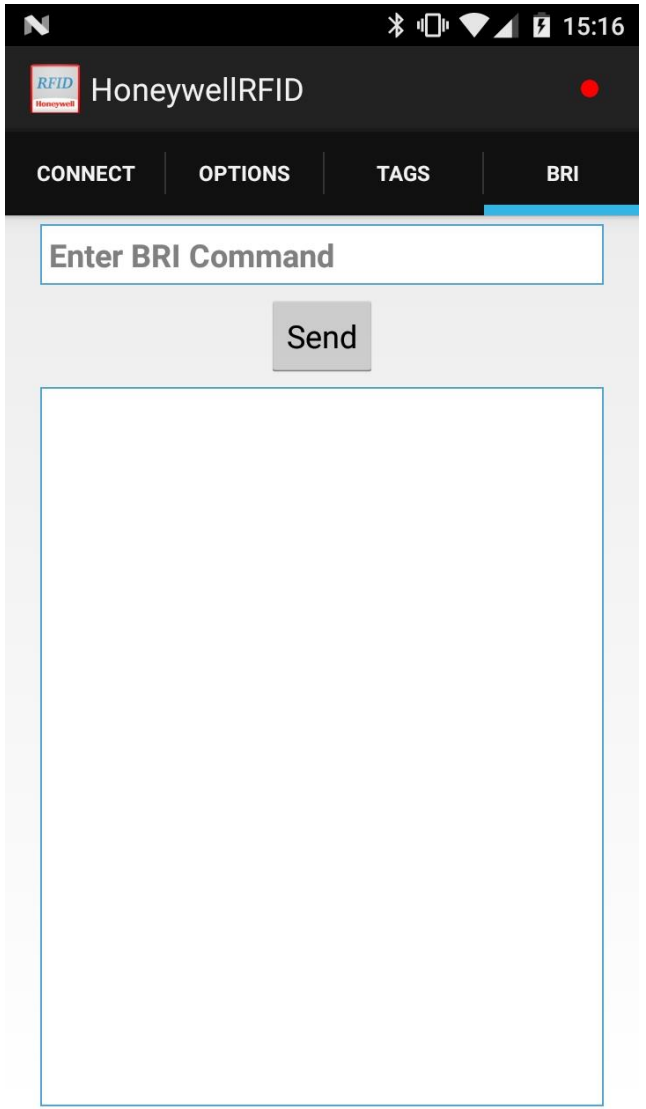
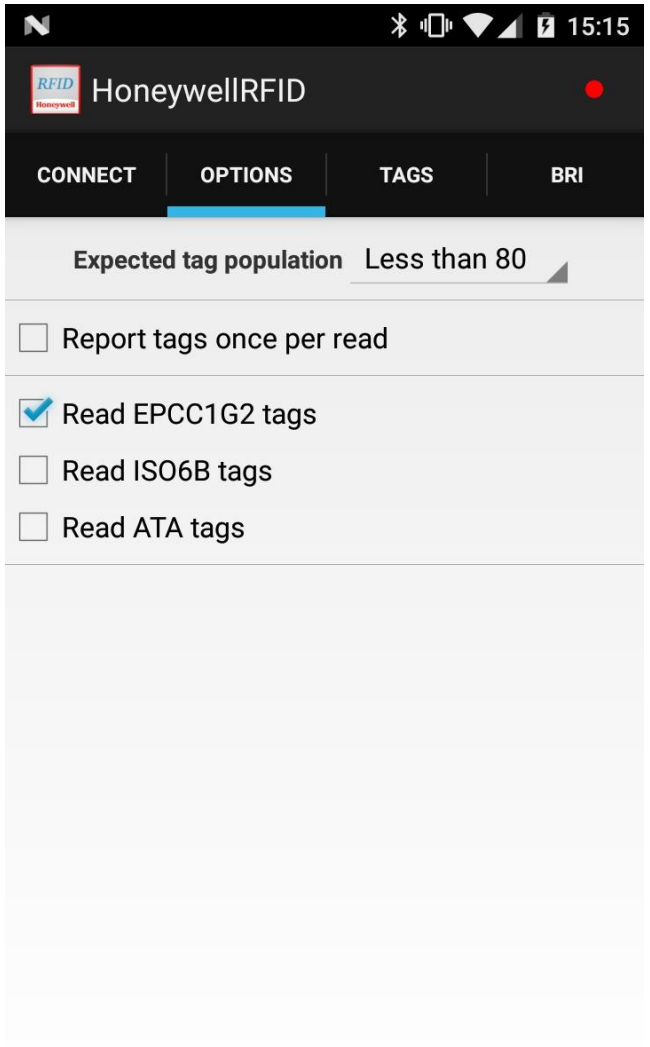
Exemplo Porta Serial RFID IP30







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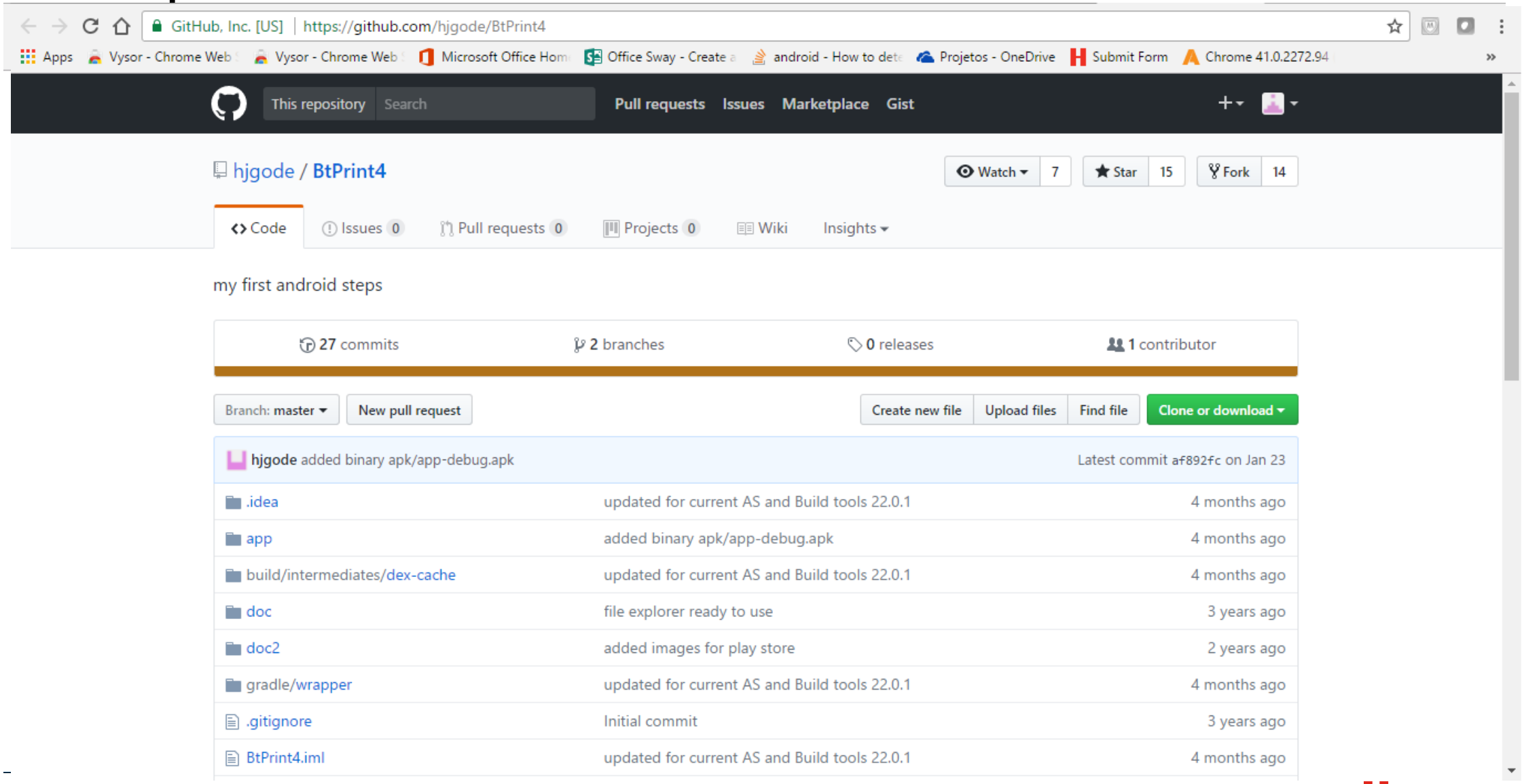
Exemplo Generalista: BTPrint4



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Perguntas?

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